

Table 1. Quick guide for Audio Deepfake tools

Type	Name	Ref	Sample	Key Features
Replay/ Detection	Replay attack end-to-end detection	(Tom et al. 2018)	<a href="https://mohitjaindr.github.io/pdfs/c20-interspeech-2018.pdf">https://mohitjaindr.github.io/pdfs/c20-interspeech-2018.pdf</a>	Contains a visual attention mechanism on time-frequency representations of speeches that uses group delay features and ResNet-18 architecture. The model works perfectly with an Equal Error Rate of 0 percent
Synthesis TTS/ Creation	Char2Wav	(Sotelo et al. 2017)	<a href="https://github.com/gcunhase/PaperNotes/blob/master/notes/.char2wav.md">https://github.com/gcunhase/PaperNotes/blob/master/notes/.char2wav.md</a>	Reader (frontend): Bidirectional RNN, transform the text into linguistic features” Neural vocoder (backend): Conditional SampleRNN: takes the linguistic features as input and creates the corresponding audio.
Synthesis TTS/ Creation	Tacotron2	(Shen et al. 2018)	<a href="https://github.com/NVIDIA/tacotron2">https://github.com/NVIDIA/tacotron2</a>	End to end Text to Speech model that uses recurrent sequence-to-sequence feature prediction network (for Embedding characters to mel spectrograms) and a modified WaveNet.
Synthesis TTS/ Creation	VoCo	(Jin et al. 2017)	<a href="https://www.youtube.com/watch?v=RB7upq8nzIU">https://www.youtube.com/watch?v=RB7upq8nzIU</a>	Not open source. Includes text to speech and voice conversion of the text-based editing, pitch profile, manual editing of length and amplitude.
Synthesis TTS/ Creation	WaveGlow	(Prenger et al. 2019)	<a href="https://github.com/NVIDIA/waveglow">https://github.com/NVIDIA/waveglow</a>	It combines insights from Glow and WaveNet to be able to provide fast, efficient and high-quality audio synthesis, without the need for auto-regression. It uses only a single network trained using only a single cost function: maximizing the likelihood of the training data, which makes the training procedure simple and stable
Synthesis TTS/ Creation	Tacotron	(Wang et al. 2017)	<a href="https://github.com/Kyubyong/tacotron">https://github.com/Kyubyong/tacotron</a>	End to end text to speech model, creates audio directly from text.
Synthesis TTS/ Creation	MelNet	(Vasquez and Lewis, 2019)	<a href="https://github.com/Deepest-Project/MelNet">https://github.com/Deepest-Project/MelNet</a>	It is introduced as a generative model for audio which can capture longer-range dependencies for the first time in the Text-to-Speech area. MelNet couples a fine-grained autoregressive model and a multiscale generation procedure to jointly capture local and global structure.
Synthesis TTS/ Creation	Deep Voice 3	(Ping et al. 2018)	<a href="https://github.com/Kyubyong/deepvoice3">https://github.com/Kyubyong/deepvoice3</a>	A fully convolutional attention based neural for Text-to-Speech that can create high-quality audio samples.
Synthesis TTS/ Creation	Wavenet	(Oord et al. 2016)	<a href="https://github.com/ibab/tensorflow-wavenet">https://github.com/ibab/tensorflow-wavenet</a>	It uses Causal Convolutional layers and Dilated Causal Convolutional layers to create high quality audio deepfake.

Type	Name	Ref	Sample	Key Features
Synthesis TTS/Creation	GAN based Speech Synthesis	(Saito et al., 2018)	<a href="https://github.com/r9y9/gantts">https://github.com/r9y9/gantts</a>	Statistical parametric method for speech synthesis based on GANs
Synthesis TTS/Creation	HiFi-GAN	(Kong et al., 2020)	<a href="https://github.com/jik876/hifi-gan">https://github.com/jik876/hifi-gan</a>	A GAN based speech synthesis framework which outperformed a lot of the previous works.
Synthesis TTS/Creation	MelGAN	(Kumar et al., 2019)	<a href="https://github.com/seungwonpark/melgan">https://github.com/seungwonpark/melgan</a>	non-autoaggressive so fast, fully convolutional with significantly fewer parameters than the other frameworks.
Voice Conversion/Impersonation/Creation	a GAN based model	(Gao et al., 2018)	Not Found	Transferring style from one speaker to another. Obtained from huge modifications on the DiscoGAN
Voice Conversion/Impersonation/Creation	CycleGAN-VC	(Fang et al., 2018)	<a href="https://github.com/jackaduma/CycleGAN-VC2">https://github.com/jackaduma/CycleGAN-VC2</a>	A VC system based on CycleGAN. A nonparallel VC method that only learns one-to-one-mappings
Voice Conversion/Creation	StarGAN-VC	(Kameoka et al., 2018)	<a href="https://github.com/liusongxiang/StarGAN-Voice-Conversion">https://github.com/liusongxiang/StarGAN-Voice-Conversion</a>	It has developed StarGAN (Choi et al., 2018) to a VC system that allows non-parallel many-to-many VC. There is a generator that takes an acoustic feature sequence instead of a single-frame acoustic feature as an input and outputs an acoustic feature sequence of the same length. (same as Kaneko et al. (2017) papers.
Voice Conversion/Impersonation/Creation	SINGAN	(Sisman et al., 2019)	Not Found	GAN-based model for singing VC.
Voice Conversion/Creation	ASSEM-VC	(Kim et al., 2022)	<a href="https://github.com/mindslab-ai/assem-vc">https://github.com/mindslab-ai/assem-vc</a>	Assembling TTS vocoders and achieved very good voice quality
VC and TTS/Detection	-	(Chen et al., 2020a)	Not found	Overcoming the generalization challenge by using: 1) large margin cosine loss function (LMCL) 2) online frequency masking augmentation that forces the neural network to learn more robust feature embeddings.
VC and TTS/Detection	-	(Zhang et al., 2021b)	<a href="https://github.com/yzyouzhang/AIR-ASVspoof">https://github.com/yzyouzhang/AIR-ASVspoof</a>	An attempt to detect unknown synthetic voice spoofing attacks using one-class learning. It compacts the bonafide speech representation and injects an angular margin to separate the spoofing attacks in the embedding space.
VC, TTS and Replay attack/Detection	-	(Chen et al., 2017)	Not found	Inspired by the success of ResNet in image recognition, they used it for automatic audio spoofing detection, and reduced the EER by 18 percent