

Naïve	Observer	Demonstrator
25	19	14
Rewarded	Rewarded	
18	6	
non rewarded	non rewarded	
7	8	
	CPP non-rewarded	
	5	

**TABLE SUPP. 1** | Total number of animals per group. Note that animals that spent 2 hours without successfully finding the reward were viewed as non-performers (1 observer, 2 naïve rats) and discarded. In addition, all rats showing problems in the video recordings were removed from the count during the time of the problem because the evaluation could not be double-checked (only naïve rats during first session).