



# The grand challenge of quantum computing: bridging the capacity gap

Alexandre Zagoskin\*

Loughborough University, Loughborough, UK

\*Correspondence: a.zagoskin@lboro.ac.uk

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Tobias Lindstrom, National Physical Laboratory, UK

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The fabrication and control of macroscopic artificial quantum structures, such as qubits (Mooij et al., 1999; Nakamura et al., 1999; Friedman et al., 2000), qubit arrays (Johnson et al., 2011; Barends et al., 2014), quantum annealers (Boixo et al., 2013) and, recently, quantum metamaterials (Macha et al., 2014), have witnessed significant progress over the last 15 years. This was a surprisingly quick evolution from theoretical musings to what can now be called quantum engineering [the observation of such phenomena even in a *single* superconducting device was considered a truly challenging task in 1980 (Leggett, 1980)]. And today, we stand at the point where existing theoretical and computational tools become inadequate for predicting, analyzing, and simulating the behavior of such structures, in which quantum superposition and entanglement play the key role (Zagoskin et al., 2014).

The long-known fundamental impossibility of simulating large enough quantum systems by *classical* means (Feynman, 1982), unfortunately, manifests itself already at the level of systems containing as few as several hundreds of qubits. Such a system is still too small to be used as an efficient *quantum* simulator of comparable systems, but already too large for us to tell with certainty, using the existing classical tools, whether it behaves as a quantum system should (Smolin and Smith, 2014). Furthermore, the complexity of already existing quantum processor prototypes confronts us with an *engineering* problem designing a *reliable* quantum device and testing its reliability.

What is even worse, if there *are* fundamental corrections to the laws of quantum

mechanics for large enough systems, we will be unable to discover them because of our inability to tell what exactly quantum mechanics *would* predict.

Let us take the optimistic view that quantum computing is not *fundamentally* restricted by, for example, the size of a system capable of demonstrating quantum behavior (Penrose, 1999). In this scenario, it would be possible to create quantum computing devices that will allow us to design and fabricate ever bigger and better quantum computers, as well as other macroscopic quantum devices, of a character and use of which we cannot even imagine at the moment. Alternatively, we may find fundamental limits to the applicability of quantum mechanics. Nevertheless, this can happen *only if* the gap between our current ability to characterize large quantum systems and the capacities of the smallest workable quantum computers is bridged.

Bridging this capacity gap is thus the immediate grand challenge for the field: a challenge that *must* be met if we hope to make further progress in quantum computing and quantum engineering or if we hope to discover fundamentally new physics, or both.

While it is impossible to efficiently simulate a large quantum system by classical means by directly solving the appropriate equations of motion, it is feasible that essential quantum properties of an *ensemble* of such systems will be reflected in certain higher-level, global characteristics. These properties should be insensitive to details of a particular instance, computable by classical tools and accessible to experimental investigation.

This view of a system of qubits as a quantum many-body system should be

amenable to the approaches that have proven to work very well in numerous applications in condensed matter physics and quantum statistical mechanics.

Therefore, with such earlier breakthroughs in mind, the task at hand will be difficult yet not impossible, and more than worth the effort.

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