



# Towards the Identification and Classification of Solar Granulation Structures Using Semantic Segmentation

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Solar granulation is the visible signature of convective cells at the solar surface. The granulation cellular pattern observed in the continuum intensity images is characterised by diverse structures e.g., bright individual granules of hot rising gas or dark intergranular lanes. Recently, the access to new instrumentation capabilities has given us the possibility to obtain high-resolution images, which have revealed the overwhelming complexity of granulation (e.g., exploding granules and granular lanes). In that sense, any research focused on understanding solar small-scale phenomena on the solar surface is sustained on the effective identification and localization of the different resolved structures. In this work, we present the initial results of a proposed classification model of solar granulation structures based on neural semantic segmentation. We inspect the ability of the *U-net* architecture, a convolutional neural network initially proposed for biomedical image segmentation, to be applied to the dense segmentation of solar granulation. We use continuum intensity maps of the IMAx instrument onboard the *Sunrise 1* balloon-borne solar observatory and their corresponding segmented maps as a training set. The training data have been labeled using the multiple-level technique (MLT) and also by hand. We performed several tests of the performance and precision of this approach in order to evaluate the versatility of the *U-net* architecture. We found an appealing potential of the *U-net* architecture to identify cellular patterns in solar granulation images reaching an average accuracy above 80% in the initial training experiments.

**Keywords:** solar physics, solar granulation, photosphere–convection, dense segmentation, deep learning–artificial neural network

## 1 INTRODUCTION

The solar photosphere is the lowest visible layer of the solar atmosphere, where the solar plasma changes from almost completely opaque to almost completely transparent, forming the so-called solar surface (Stix, 2002). Continuum intensity images of this layer reveal the existence of the solar granulation. It covers most of the solar surface and is characterized by a recurrent and dynamical cellular pattern. Individual elements are called granules, which are relatively small and bright bubble-like structures with horizontal scales in the order of megameters ( $10^3$  km) evolving on timescales of minutes (Nordlund et al., 2009). Solar granules are evidence of the overturning convection process

occurring at the solar interior, where hot plasma rises at their centre, then cools down and sinks downward at the edges (Stix, 2002). An *intergranular region* forms when the granule's cool plasma drives down into the solar interior. This relatively darker narrow lane surrounding the granules is another identifiable structure at the solar surface. (Nordlund et al., 2009).

Detailed studies of small-scale phenomena on the solar surface have shown specific and systematic morphological patterns in the granulation. A type of pattern that has been studied extensively is the so-called Exploding granules. They were first described by Carlier et al. (1968) as special types of granules with sizes 2–3 times bigger than regular ones, being a product of their rapid horizontal expansion. Based on their morphology, exploding granules are characterized by a reduction in the continuum intensity in their centre, generating a “dark dot”, which eventually evolves by fragmenting (Kitai and Kawaguchi, 1979; Namba, 1986; Hirzberger et al., 1999). Several observational and numerical studies revealed that exploding granules have a close relationship with mesogranular dynamics (Domínguez Cerdeña, 2003; Roudier et al., 2003; Roudier and Muller, 2004), small-scale magnetic field diffusion and concentration (Roudier et al., 2016; Malherbe et al., 2018), and small-scale magnetic flux emergence (De Pontieu, 2002; Palacios et al., 2012; Rempel, 2018; Guglielmino et al., 2020). Another extensively studied pattern are Bright points, point-like bright elements localized within intergranular lanes and which can be clearly identified in certain photospheric spectral bands such as the Fraunhofer's G band (Muller and Roudier, 1984). Those are mostly related with magnetic field elements, being perfect tracers of high magnetic field concentrations in intensity images ((Bellot Rubio and Orozco Suárez, 2019) and references therein). More recently, Granular lanes have been reported as another subgranular pattern of interest (Steiner et al., 2010). Those are arch-like signatures moving from the boundary of a granule into the granule itself. In general, they do not completely cover the granules and are associated with a linear polarisation signal, which corresponds to the emergence of horizontal magnetic fields (Fischer et al., 2020). Granular lanes were described in simulations as signatures of underlying tubes of vortex flow with their axis oriented parallel to the solar surface (Steiner et al., 2010).

The capabilities of the new and upcoming solar telescopes (Daniel K. Inouye Solar Telescope–DKIST (Rimmele et al., 2020) or Balloon-borne telescope Sunrise III (Solanki et al., 2017)) will provide us with large amounts of unprecedented high-resolution images, which could reveal the next level of complexity of granulation. The statistical study of photospheric plasma dynamics at this level of resolution will rely on the correct identification, classification and localization of systematic structures. For this specific task, automatic solutions can be implemented, for instance, Machine Learning techniques (ML) have demonstrated promising results in classification tasks on solar images (Armstrong and Fletcher, 2019; Love et al., 2020; Baek et al., 2021; Chola and Benifa, 2022). The demonstrated effectiveness of those algorithms in pattern identification tasks has motivated us toward the exploration of Deep Learning (DL) in semantic segmentation tasks, i.e., producing automatically

labelled maps at the pixel level in order to rapidly distinguish diverse granulation patterns, such as described previously.

Machine Learning techniques have acquired high popularity in resolving diverse problems in daily life during the last decade. For instance, giving computers the ability to learn representations without being directly programmed for a specific task has been extensively leveraged in computer vision (Sebe et al., 2005). Convolutional Neural Networks (CNNs) were particularly developed for image recognition tasks (Le Cun et al., 1997; Krizhevsky et al., 2012). Inspired by biological visual perception, CNNs are trained to react to specific image features, starting from simple forms, as lines or edges, and then detecting more complex and abstract patterns in subsequent layers (Ghosh et al., 2020). Sequentially combining layers inside the network to progressively extract higher-level features is the main line of the DL success (Aloysius and Geetha, 2017). Taking advantage of large amounts of data, this approach may achieve unprecedented performance on several perception tasks, e.g., instance classification (Simonyan and Zisserman, 2015; Huang et al., 2017), object detection (Girshick, 2015) or optical flow estimation (Ilg et al., 2017).

Another task that saw an important push forward with DL was dense prediction, i.e., prediction at a pixel level in images, such as semantic segmentation (Shelhamer et al., 2017; Chen et al., 2018), which solves the classification problem working at pixel resolution. More specifically, the aim is to group the pixels of an image into categories, providing precise localization of labeled structures. Additionally, semantic segmentation seeks to partition the image into semantic meaningful parts (Szeliski, 2011). This paradigm has been successfully addressed using Encoder-Decoder architectures (Badrinarayanan et al., 2017; Yanli and Pengpeng, 2021). Leveraging the properties of CNNs, this type of architecture is capable of producing spatially consistent classification maps, thus providing precise localization of objects of interest.

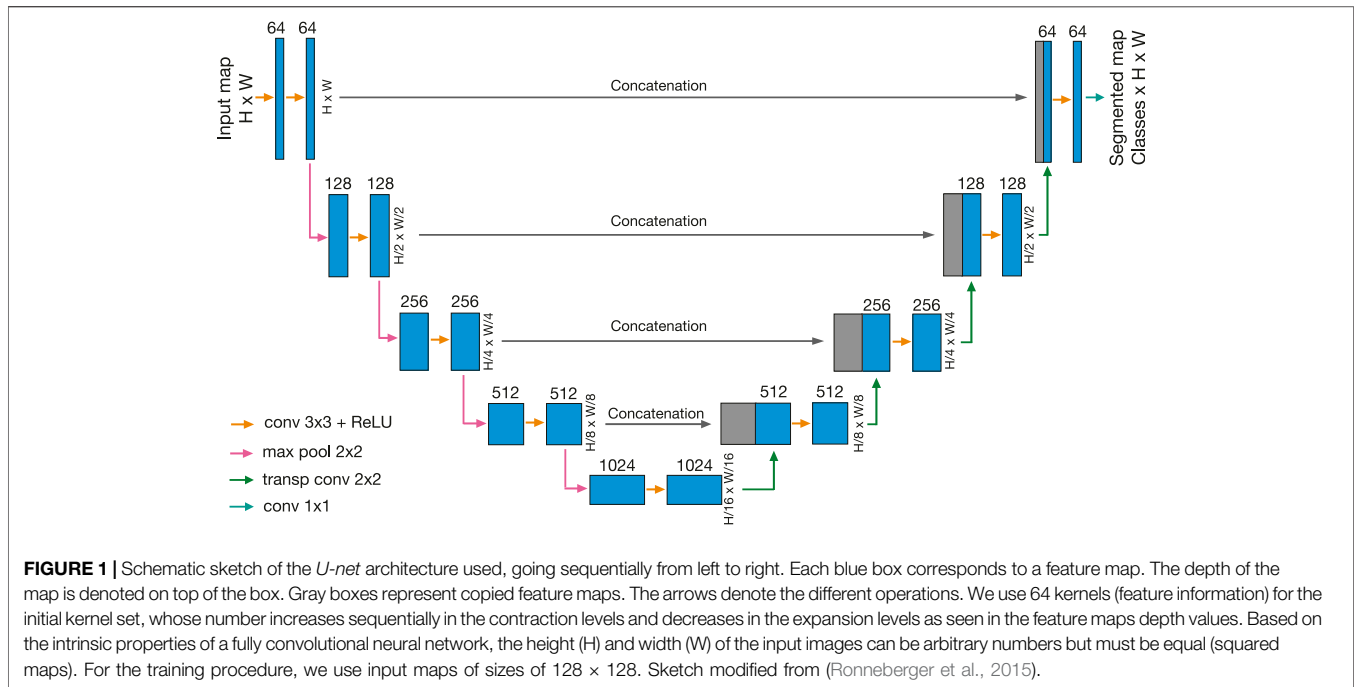
In this work, we propose to train supervisedly and evaluate the performance of a CNN to carry out solar granulation segmentation. To this end, we apply an encoder-decoder architecture called *U-net* (Ronneberger et al., 2015). This architecture was developed for biomedical image segmentation tasks, and it is especially interesting for our objectives since it has been successfully applied to cellular pattern segmentation. It can work with few training images, and it achieves high levels of accuracy in the localization of specific structures (Ronneberger et al., 2015).

## 2 METHODS

### 2.1 U-Net Architecture

A *U-net* is composed of fully CNN layers organized in an encoder-decoder architecture (Ronneberger et al., 2015)<sup>1</sup>. The encoder part (left side of **Figure 1**) is responsible for producing a low

<sup>1</sup>More information can be found at <https://lmb.informatik.uni-freiburg.de/people/ronneber/u-net/>



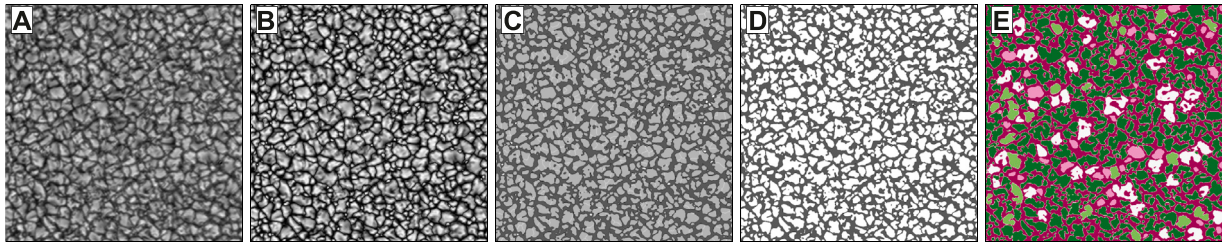
dimensionality dense representation of an image. In the initial stage, the contracting network receives an image of a specific size  $H$  (height)  $\times$   $W$  (width), which is downsampled by sequential layers, each composed by the following operations:

1. Two  $3 \times 3$  padded convolution operations each followed by a rectified linear unit (entire operation represented by orange arrows in the **Figure 1**). As the fundamental components of the convolutional neural network, 2D convolution operations transform the image into feature maps using a set of filters or *kernels*. Those resulting feature maps then pass through a non-linear activation function. We use a set of  $64 \ 3 \times 3$  kernels generating features maps of  $64$  (depth)  $\times H \times W$  in the initial operation. Then for the subsequent one, each kernel will have a depth dimension, which corresponds to the feature map depth previously generated. We used padded operations in order to not change the size of the input map during the convolution operations (Dumoulin and Visin, 2016). *U-net* convolutional operations use a rectified linear unit (ReLU) as the default activation function, which gives the non-linear character to the network. This function is characterized by being linear for input positive values and zero for input negative values. It is well-behaved and converges fast when using the stochastic gradient descent algorithm. Consequently, it is commonly used as an activation function in deep neural networks (Schmidhuber, 2014).
2. A  $2 \times 2$  max-pooling operation with stride 2, which reduces the dimensions of the input map by computing the maximum value of each successive  $2 \times 2$  pixel set to produce a downsampled map (pink arrows in **Figure 1**). During this process, the spatial information is reduced by a factor of two, while the feature information is increased by a factor of two.

When the lower level is reached, the lower feature map is then expanded by upsampling sequential layers in the decoder part (right side of the **Figure 1**), which is responsible for recovering the initial spatial dimension. This expanding network consists of upsampled layers, each composed by:

1. Two  $3 \times 3$  padded convolution operations, each followed by a rectified linear unit (orange arrows in the **Figure 1**) equivalent to the operations of the encoder part.
2. A  $2 \times 2$  transposed convolution with stride 2 as the upsampling operation (green arrows in **Figure 1**). Those seek to reverse the encoder downsampling operations, while broadcasting input elements via a set of  $2 \times 2$  kernels, thereby producing an output that is larger than the input (Dumoulin and Visin, 2016). During this process, the spatial information is increased by a factor of two, while the feature information is reduced by a factor of two.

As the outstanding component of the *U-net* architecture, each expansion layer is concatenated with high-resolution features from the encoder path at the same level (see grey blocks in **Figure 1**), giving the network the capacity to localize with precision. We use five levels of contraction and expansion, like in the original *U-net* model, giving it its characteristic symmetrical shape. Finally, at the end of the sequence, a  $1 \times 1$  convolution operation produces probability maps per class as output with the same sizes as the original map. Using the configuration shown in **Figure 1**, our model employs around 31 million trainable parameters or hyperparameters.



**FIGURE 2** | Frame example of IMAx/Sunrise during the labeling procedure. **(A)** Reconstructed continuum intensity map, **(B)** Initial segmentation results using 25 descending detection thresholds, **(C)** Merging and shrinking results, **(D)** Result map differentiating intergranular lanes and granules cells as single units, **(E)** Manual selection into defined categories: intergranular lane (dark violet), uniform-shaped granules (pink), granules with a dot (white), granules with a lane (light green) and complex-shaped granules (dark green).

## 2.2 Ground-Truth Data

### 2.2.1 Observational Dataset: IMAx/Sunrise

In order to train the model using supervised training, we should provide it with a suitable set of data for the segmentation process, i.e., a ground-truth. We are interested in classifying specific patterns in observational images of the solar surface seen in the continuum. Based on our requirements of high-spatial-resolution data, we select the products of the Imaging Magnetograph eXperiment (IMaX) (Martínez Pillet et al., 2011), the filterpolarimeter onboard the Sunrise I balloon-borne telescope during its flight in June 2009 (Barthol et al., 2011; Solanki et al., 2010). IMaX was tuned to the Fe I at 525.02 nm highly Zeeman-sensitive line, and provided measurements of the local continuum intensity near this line. After phase diversity reconstruction, each map reached a spatial resolution of around  $0''.15 \approx 100$  km over the solar surface (pixel scale  $0''.05$ ) and a field of view (FOV) of  $50'' \times 50'' \approx 35 \times 35$  Mm (Martínez Pillet et al., 2011). Those data products are freely accessible on <https://star.mps.mpg.de/sunrise/>. We select a time series of 56 min with a cadence of 30 s resulting in 113 individual frames. We selected the frames with the highest quality and spread out in time to obtain as much as possible a diverse data set. Due to the apodization needed for image reconstruction, a portion of the edges was lost. Taking all the above in consideration, our ground-truth dataset is composed of eight frames of  $768 \times 768$  pixels each, with a FOV of  $38'' \times 38''$  (see one frame as example in **Figure 2** map A).

### 2.2.2 Labeling Structures

In a supervised learning approach, we need to provide an initial truth segmentation of our selected dataset in order to properly train the model. In previous studies, the identification and tracking of specific granular structures have been done mostly manually with the help of intensity multi-threshold algorithms (Javaherian et al., 2014; Ellwarth et al., 2021). For our experiment, we select a common multi-threshold algorithm MLT4 (Bovelet and Wiehr, 2001; Bovelet and Wiehr, 2007) used for segmenting photospheric structures for the initial granular identification (see for instance (Riethmüller et al., 2008; Fischer et al., 2019; Kaithakkal and Solanki, 2019)) which is freely available<sup>2</sup>. We adopt this approach to assess the extent to which user

intervention affects the training process on the network. In particular, for labeling our structures at a pixel level we follow a procedure composed of two phases:

1. Semi-automatic granules identification: Using the Multiple-Level Pattern Recognition algorithm–MLT4 (Bovelet and Wiehr, 2001; Bovelet and Wiehr, 2007), we segregated the intergranular regions and the granular pattern. This is a top-down segmentation technique of brightness structures based on a sequence of descending detection thresholds (Bovelet and Wiehr, 2007). The algorithm uses the reconstructed and normalized continuum intensity maps as input (see one frame as an example in **Figure 2** map A). The procedure starts with an initial segmentation of features at equidistant intensity levels as shown in map B of **Figure 2**, and then the pixel brightness level is normalized within each cell to its maximum value. Consecutively, a semi-automatic procedure of merging over-segmented cells and (4) shrinking these brightness-normalized cells to features of adequate sizes is performed, resulting in maps such as map C of **Figure 2**. Regarding the setup parameters used, we selected 25 descending thresholds, 0.47 as a normalized reference for merging and 0.38 as the unitary cut threshold for shrinking. The unitary cut threshold controls the final size of the recognized features, initially derived from a normalized brightness histogram for the full sample of recognized cells, which was then tuned by visual inspection. The rest of input parameters were set to their default value (Bovelet and Wiehr, 2001). The resulting maps are composed of several hundred individual cells (granules) separated from the intergranular space as shown in map D of the **Figure 2**.
2. Fully manual granules classification: Based on the basic instantaneous morphological features of the granular phenomena that we seek to classify, we propose an initial set of granule classes characterised by the presence of a central dot signatures or an arch-like lane signatures. For completeness, we include two categories that refer to extreme levels of complexity in granules: 1) morphologies with low complexity, i.e. uniform and clean morphologies with circular or ellipsoid shapes, and 2) morphologies with high complexity, i.e. abnormal granules having combinations of dark spots or lanes. In that sense and using the map products

<sup>2</sup>All code and documentation can be found at <http://wwwuser.gwdg.de/astronom/>

of the previous procedure, we classified manually the set of individual cells into four categories: granules with a dot (cells with dark point-shape features close to the centre of the cell), granules with a lane (cells with a dark arch-like lane following a bright rim mark inside the cell structure), uniform-shaped granules (cells with uniform intensity distribution and with elliptical or circular shapes) and complex-shaped granules (all remaining cells). The map E of the **Figure 2** shows the results of the manual classification, where each colour corresponds to a specific classification, equivalently to the ground-truth maps in the **Figure 4A**; **Figure 5A**. During the selection via visual inspection, we pursue to classify all individual granules per class unequivocally to avoid ambiguity.

We perform this two-step procedure for all pixels of the eight selected frames, generating one ground-truth labeled map for each continuum intensity map. We are interested in evaluating independently and unbiased the performance of our model and simultaneously providing it with as many training examples as possible, thus we split our dataset in such a way that seven frames are used for the training set and one is used for the validation/test set. As an example, **Figure 2** shows the intermediate steps in the complete labeling procedure for the validation/test map.

## 2.3 Training Strategy

Although the *U-net* architecture has demonstrated a good performance even with a few per-class training examples, it is essential to provide it with a large and diverse set of training data. In that sense, we divided the full FOV of all available maps into several sub-maps of a fixed size. As we are interested in predicting the class of each granule, we select sub-maps of the size  $128 \times 128$  pixels ( $\sim 6.5'' \times 6.5''$ ) as input, with the aim of covering entire granules (see **Figure 1**). In addition, we applied a process of data augmentation, including random rotations, random perspective transformations and warping.

We identified a severely skewed class distribution in the labeled data, where 85% of the pixels of all available maps are associated to two classes (intergranular lane 40% and complex-shaped granules 45%) and the remaining 15% of the pixels belong to the underrepresented classes (granules with a dot 8%, granules with a lane 3% and uniform-shaped granules 4%). This is a known difficulty that affects all classification machine learning algorithms because the metrics used for training assume an equivalent proportion of examples of each class. This assumption decreases the performance of the model for underrepresented classes (He and Garcia, 2009; Fernández et al., 2018). Many strategies have been developed to overcome this issue in computer vision paradigms [see, e.g., (He et al., 2008; He and Garcia, 2009; He and Ma, 2013; Huang et al., 2016; Khan et al., 2017; Oksuz et al., 2020)], however, it is still an active topic research in semantic segmentation tasks [see, e.g., (Havaei et al., 2017; Olá Bressan et al., 2022; Zou et al., 2021)].

We addressed the imbalance-class issue in this work by including a stratified random sub-map sampling previous to the augmentation procedure as follows. 1) We defined weighted pixel maps for each full image, in which the greater weights were given to areas where underrepresented classes were

localized. 2) We applied a softmax function to compute probability distribution maps. Those probability distributions were included in a weighted random choice function, which returned sub-maps centred on underrepresented classes regions. With this method, we increased the pixel proportion of the underrepresented classes to 22% in our training dataset. We noticed that this proportion has an upper limit due to the size of the sub-maps. The reason is that the surface covered by underrepresented classes is smaller than the size of the sub-maps, which is mostly covered by the background classes (i.e., intergranular regions and several complex-shaped granules).

An additional strategy towards solving class imbalance is an appropriate selection of the loss function. Neural networks applications learn via optimization, which requires a suitable cost/loss functions to calculate the model error. The iterative process of hyperparameter tuning is controlled by the loss function minimization, which, at the end of the training, ideally provides the best model setup for the assigned task. In particular, metrics for semantic segmentation have been historically dominated by global approaches, like the Cross-Entropy loss (Aggarwal, 2018). Defined as  $CE = -\log(p_t)$ , where  $p_t$  corresponds to the estimated probability for a correct classification for a specific class  $t$ , the cross-entropy loss evaluates the overall proportion of the correctly classified pixels as the precision measurement. However, these scores are dominated by the background classes in skewed datasets. Typically, the addition of a cost-sensitive weighting factor  $\alpha$  is used in cross-entropy, known as  $\alpha$ -balance variant. This seeks to balance the importance of well-classified over the wrong-classified examples in cases of skewed datasets. For several classes, the  $\alpha$  factor can be considered as a weight vector with values inversely proportional to the frequency of each class (Lin et al., 2017).

For our experiments, we test the accuracy and effectiveness of two different loss functions during the network training, which are commonly used for imbalanced data problems:

1. The Focal Loss was developed for addressing the unbalance-class problem by adding a modulating factor  $(1 - p_t)^\gamma$  to the cross-entropy loss. It uses the tunable focusing parameter  $\gamma \geq 0$ , which adjusts the rate at which background examples are down-weighted. This modification downplays the importance of the background classes, making the training to focus on learning the hard examples, i.e. weakly represented classes (Lin et al., 2017). The use of  $\alpha$ -balance variant is also applicable in this case.
2. The Intersection-over-Union (IoU) loss or Jaccard index was extensively used in semantic segmentation tasks. It is focused on determining the similarity between finite sample sets (Jaccard, 1912). For images, the IoU measures the agreement between any predicted region and its corresponding ground-truth region by measuring the intersection between the prediction and the ground-truth normalized by their union. The IoU loss can take into account the frequency of the classes, and thus it is considered robust to the class imbalance problem (Leivas Oliveira, 2019). For multi-class classification tasks like the one we pursue here, the mean IoU (mIoU) loss function is

often used, which initially computes the Jaccard index for each class and then computes the average over all classes.

For comparative purposes, we computed the standard evaluation metrics for semantic segmentation. We computed the overall accuracy, measured as the ratio between the correctly predicted pixels and the total number of pixels, and the mean pixel accuracy per class measured as the average of the correctly predicted pixels per class over the total ground-truth pixels per class. Likewise, we compare the test performance with performance parameters during the execution of the training. In this sense, we monitor the average per epoch of the loss value given its loss function (average loss) and the average overall accuracy per epoch (accuracy).

### 3 RESULTS

We implemented the model and the training using the open-source *PyTorch* (Paszke et al., 2019) framework<sup>3</sup>. All our training cases have been performed with an NVIDIA GeForce 2080 Ti GPU and an NVIDIA Tesla P100 GPU. We generated 27,000 sub-maps in the training dataset and 3,000 sub-maps in the validation dataset from the augmentation procedure previously described. We used the Adam stochastic gradient algorithm (Kingma and Ba, 2014) for optimization. In this case, the gradient is estimated from subsets of the training dataset or *batches*. We used batches of 32 samples, generating around 840 subsets containing all the training dataset, which are used to update the hyperparameters and to compute the metric in each cycle or *epoch*. We considered 100 or 200 epochs depending on the loss function that we used, thus we executed around 84,000 or 168,000 iterations in total respectively. The learning rate was annealed from the initial value of 0.001 with a dynamic adjustment, lowering the value by a factor 0.9 when the minimization did not decrease in 5 consecutive epochs. We performed several training cases by turning off some of the transformations of the data augmentation process, changing the weight values for the stratified random sampling maps, and changing the loss functions and its parameters. Using this setup, each epoch took ~ 210 s.

We present two training cases that reached the highest accuracies from all testing that we ran. Test 1 uses the *U-net* architecture with a  $\alpha$ -balanced Focal Loss. For this experiment, we consider a proportion of 1:100 for the background classes with respect to the underrepresented classes to build the weighted pixel maps for the stratified sampling selection. On the other hand, Test 2 uses the *U-net* architecture using the mean IoU as the loss function. Similarly, we consider a proportion of 1:100 for the background classes with respect to the underrepresented classes to build the weighted pixel maps. In both experiments, we only used random rotations and perspective transformations as augmentation. **Figures 3A,B** present the monitoring plots of

these two test cases during the training execution. These graphs show the evolution of the performance parameters of the selected metrics per epoch, i.e., average loss and accuracy. For both cases, the performance parameters behave as expected for the training dataset (see blue curves in **Figures 3A,B**), however, the parameters associated with the validation dataset show differences between each other.

For test 1, the overall pixel accuracy, the accuracy per class and the Jaccard index for the validation dataset increase slowly over every iteration reaching 0.84, 0.60, and 0.47 respectively, while its corresponding loss increases heavily. We interpret that the noise and rising trend in the loss profile are due to the accumulation of misclassified examples, such as pixels at the edge of granules or clusters of pixels that have features of multiple classes, which the model slowly corrects thus improving the accuracy. The model reaches high levels of saturation, with hints a slight overfitting close to the end of the training (see **Figure 3A**).

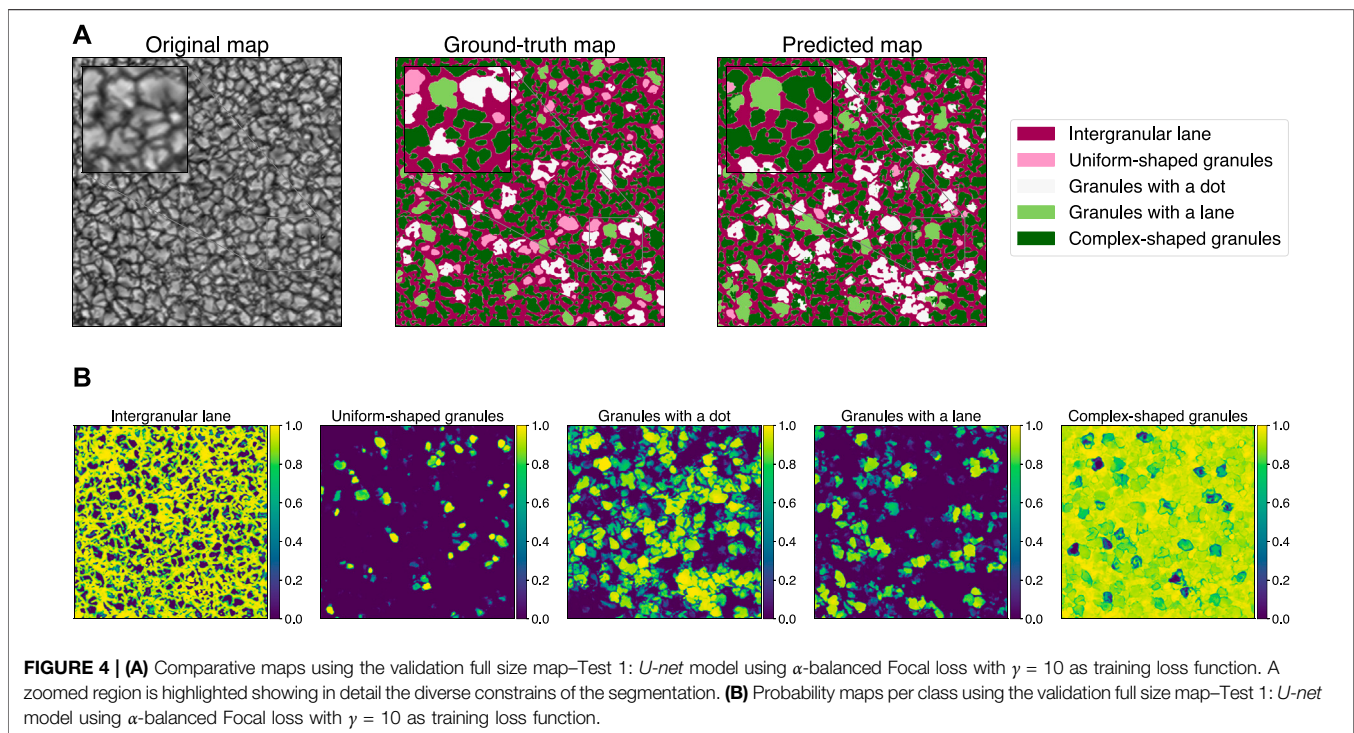
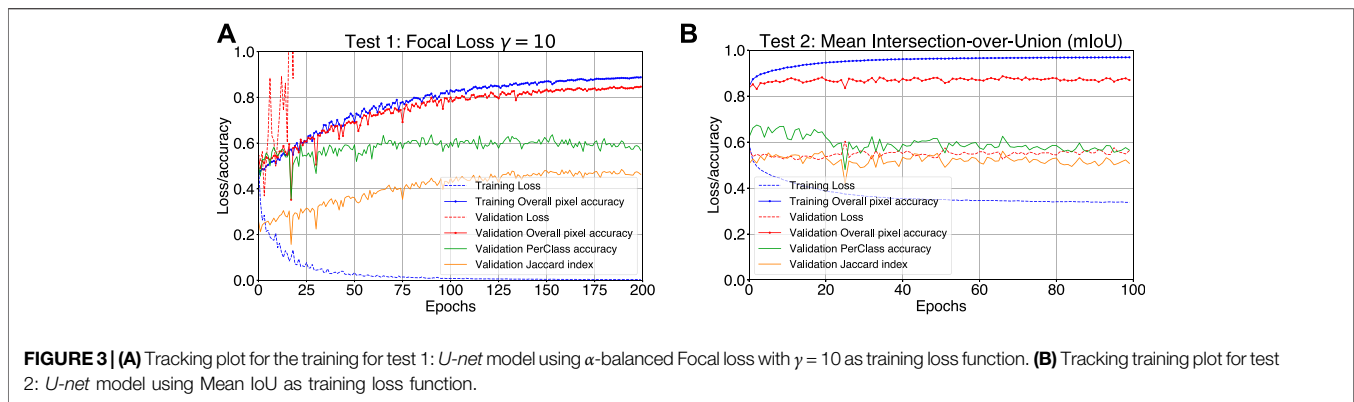
This effect can be observed in the full map prediction and in the predicted probability distribution per class shown in **Figures 4A,B**. In the whole map, the model reaches 0.74 of overall pixel accuracy, a mean accuracy per class of 0.52 and a Jaccard index of 0.40. These values are slightly lower than those achieved during training (evaluated in sub-maps of size  $128 \times 128$ ) but still compatible, since they come from the same map. **Figure 4A** displays the direct comparison between the ground-truth map with the predicted map. As a first conclusion, we highlight the efficiency of the model to segregate granules and intergranular lanes, which contributes mostly to the overall pixel accuracy.

Regarding the correct identification of underrepresented morphologies, the model behaviour is different per class. Based on the probability maps in **Figure 4B**, we identify that the model develops different reliability levels depending on the class. For clean morphologies such as uniformly shaped granules, the model is slightly more confident as compared with more structured and complex classes. In that sense, granules with multiple and similar features give rise to a prediction with a high degree of uncertainty. This is manifested in classes such as granules with a dot, granules with a lane and complex-shaped granules.

On the other hand, test 2 shows a completely different behaviour. As shown in **Figure 3B**, the performance parameters related to the validation dataset reaches a threshold at an early stage of training without appreciable changes along the epochs. From the first cycle, a value of 0.87 for overall pixel accuracy and a Jaccard index of 0.52 are achieved. However, in terms of the mean accuracy per class, the average threshold value during the first 20 iterations is 0.64, which then decreases and stabilizes around 0.60 correspondingly. Using this training setup, we suggest that the model is able to learn the basic morphological patterns from few batches, but it is unable to extract more specific information from the full dataset provided during the training. Signatures of over-fitting are also observed, but the invariance of the loss for the training and validation datasets indicates an upper limit in the learning process in the defined training time.

**Figure 5A** shows the full map prediction and the predicted probability distribution maps of the model with the lowest loss

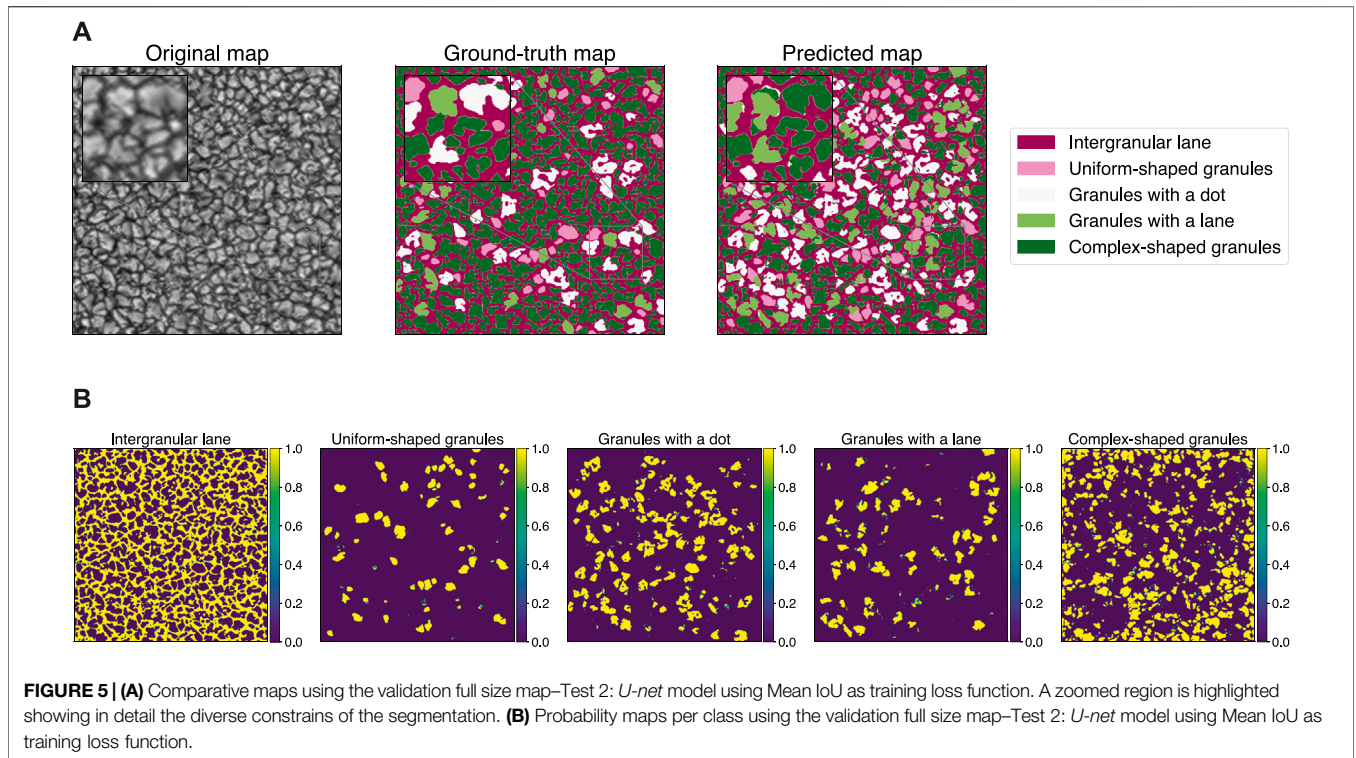
<sup>3</sup>All codes are placed in a free access repository ([https://gitlab.leibniz-kis.de/smdiazcas/SegGranules\\_Unet\\_model.git](https://gitlab.leibniz-kis.de/smdiazcas/SegGranules_Unet_model.git))



value obtained during the training (epoch 12). In the whole map, the model reaches 0.71 of overall pixel accuracy, a mean accuracy per class of 0.58 and a Jaccard index of 0.40. Again, these values are slightly lower than those achieved during training (evaluated in sub-maps of size  $128 \times 128$ ) but still compatible, since they come from the same map. A good efficiency to segregate granules and intergranular lanes is also obtained in this test, contributing mostly to the overall pixel accuracy as well (see the **Figure 5A**).

Based on the probability maps generated (see **Figure 5B**), we notice that the model reproduces high levels of confidence in all classes, managing to identify detailed morphological patterns associated with the classes, i.e., dots, lanes or combinations even within individual cells, which promotes the over-labelling of structures, i.e., single granules contain pixels of different classes as shown in the predicted map of **Figure 5A**.

So far, we have been referring to class-average quantities of the performance parameters, which are biased by the well-know imbalance between granulation structures. In **Table 1**, we present a summary of the overall pixel accuracy (OPA) and the Jaccard index per class. As we mentioned, the identification of the intergranular lane provides the major contribution to the effectiveness of the models, reaching accuracy values around 0.90 in both metrics. On the other hand, the identification of specific morphologies has a significantly lower performance, especially for underrepresented classes. We identify that the contribution of precision and recall on the Jaccard index are unequal, i.e. the models are acceptably sensitive (higher recall) in detecting the simple shapes characteristics of each class, but those are inexact during the ground-truth comparison.



**TABLE 1 |** Summary of the performance parameters per class calculated for the full size verification map prediction.

	IGL <sup>a</sup>		UG <sup>b</sup>		DG <sup>c</sup>		LG <sup>d</sup>		CG <sup>e</sup>	
	OPA <sup>f</sup>	Jaccard	OPA	Jaccard	OPA	Jaccard	OPA	Jaccard	OPA	Jaccard
Test 1: Focal Loss	0.90	0.85	0.12	0.10	0.58	0.29	0.31	0.15	0.71	0.58
Test 2: mIoU	0.95	0.90	0.44	0.20	0.67	0.31	0.33	0.11	0.54	0.49

<sup>a</sup>Intergranular lane.

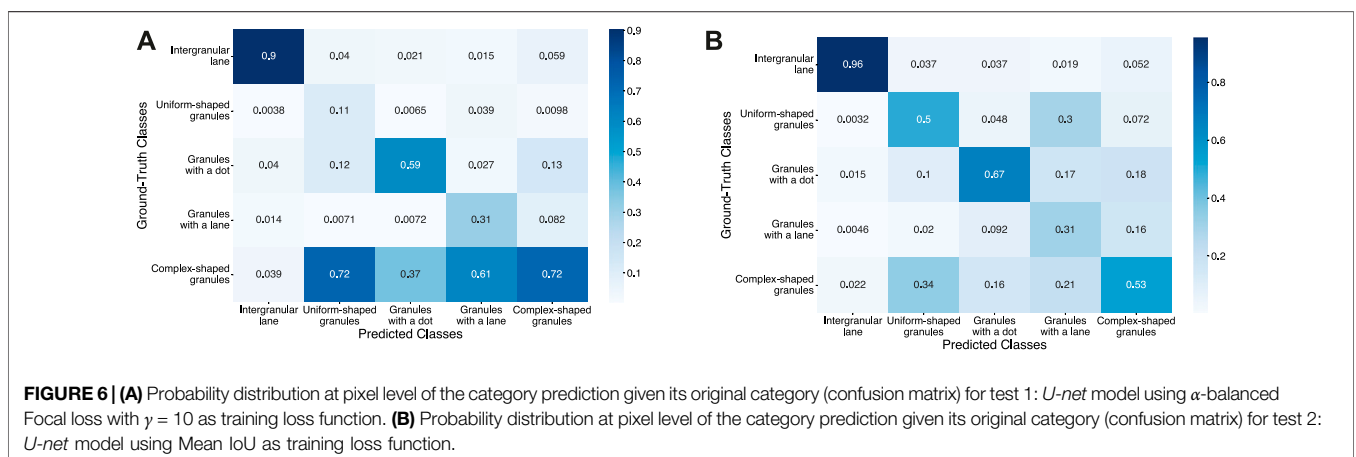
<sup>b</sup>Uniform-shaped granules.

<sup>c</sup>Granules with a dot.

<sup>d</sup>Granules with a lane.

<sup>e</sup>Complex-shaped granules.

<sup>f</sup>Overall Pixel Accuracy.





Based on the multi-class confusion matrix at the pixel level for each model shown in the **Figures 6A,B**, we notice specific behavior per model. For test 1, the high uncertainty levels generate a strong effect on the maximum probability to match a category given the original category. In this case, granules belonging to under-represented classes have a high tendency to be classified as complex-shape granules due to the homogeneous probabilities between classes in granules where similar morphologies are shared. On the other hand, for test 2, the over-labeling effect and the high levels of reliability, tend to homogenize the maximum probabilities by class, negatively affecting classes such as uniform-shaped granules and granules with a lane.

## 4 DISCUSSION

In summary, we present the first attempts to classify and identify structures in the solar granulation based on the semantic segmentation paradigm using a deep learning method. As our main objective, we found an interesting potential of the *U-net* architecture to identify and classify cellular patterns in solar granulation images, but modifications to the current model should be implemented to ensure its optimal performance. With the proposed training procedure, the model achieves high levels of accuracy in the identification of the intergranular network which allows the effective separation of granular morphologies. We have also established that the network architecture is sensitive in identifying characteristic patterns in granules, such as granules with a dot (overall accuracy greater than 0.5 in both tests), but it loses efficacy when it comes to discerning between structures with combined morphologies, i.e., granules with multiple features and complex-shaped structures. This outcome drives high uncertainty levels (test 1) or an over-labeling effect in single granules (test 2).

During our experiments, we have identified recurrent hints of overfitting in all performed tests, meeting the highest accuracy for the tests presented here. We implemented some functional strategies such as the Dropout regularization and hyperparameters scaling but without obtaining any improvement. Going further, we identified that the preparation of the ground-truth dataset played a crucial role in the model generalization ability. The semi-manual and manual labeling process introduced unwanted constraints, e.g., over-merging, poor contours separation and small incorrect areas. Moreover, we noted the difficulty in defining closed classification criteria, which would allow us to represent the samples of each category unambiguously. Labeling structures of this specific phenomenon is a complex task, even for human classifications. The phenomena in the photosphere are so diverse that it is effectively easy to under-classify or over-classify morphologies. Thus, it is fundamental to improve the initial labeling for future supervised testing including the use of ground-truth segmentation methods that involve the least amount of user intervention in order to reduce ambiguity.

Another source of over-fitting may be related to the augmentation process, which is highly affected by the

wrong-labeled data. In this case, the geometric transformations applied in the limited available labeled samples, especially for the underrepresented classes, can induce over-fitting (Shorten and Khoshgoftaar, 2019). Granules, as individual elements, are unique at a very detailed level, i.e., in super-high-resolution images. However, as we have already mentioned, they share similar phenomenologies that makes it possible to classify them into groups with comparable patterns at basic levels of similarity. Therefore, the use of extensive and random geometric transformations can produce non-deterministic effects, negatively affecting the training performance. Other strategies exist in the literature to prevent overfitting in skewed data, i.e. transfer learning (Weiss et al., 2016), pre-training (Singh Punn and Agarwal, 2021) or one-shot and zero-shot learning (Xian et al., 2017), which we plan to study in future works.

We extensively highlight these initial experiments as a starting point for further investigation. As this research is still under development, we seek to improve the levels of sensitivity and precision as much as possible to unequivocally detect the existing phenomenologies in solar granulation. We anticipate that extending our approach to include time-series, i.e., video segmentation, and other physical observables such as polarization and Doppler maps can be fruitful. This additional information would reveal other characteristics associated with the considered phenomena, allowing the definition of precise selection criteria, e.g., granular lane cases have been unambiguously detected based on the host granule evolution. Besides, the exploration of self-supervised or unsupervised methods is in our sights for further studies.

## 5 RESOURCE IDENTIFICATION INITIATIVE

All code of the model was constructed based on Python Programming Language, RRID:SCR\_008394 version 3.9.7, and *PyTorch* libraries, RRID: SCR\_018536 version 1.10.0.

## DATA AVAILABILITY STATEMENT

Publicly available datasets were analyzed in this study. This data can be found here: <https://star.mps.mpg.de/sunrise/> and [https://gitlab.leibniz-kis.de/smdiazcas/SegGranules\\_Unet\\_model.git](https://gitlab.leibniz-kis.de/smdiazcas/SegGranules_Unet_model.git).

## AUTHOR CONTRIBUTIONS

SD, CF, and AA conceived of the presented idea. SD and CF prepared the ground-truth dataset. SD and AA constructed the algorithm and the training strategy. SD executed the network training and analysed the results with help of AA. All authors contributed to the final version of the manuscript. SB supervised the project.

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