

# End-to-End Insulator String Defect Detection in a Complex Background Based on a Deep Learning Model

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Normal power line insulators ensure the safe transmission of electricity. The defects of the insulator reduce the insulation, which may lead to the failure of power transmission systems. As unmanned aerial vehicles (UAVs) have developed rapidly, it is possible for workers to take and upload aerial images of insulators. Proposing a technology to detect insulator defects with high accuracy in a short time can be of great value. The existing methods suffer from complex backgrounds so that they have to locate and extract the insulators at first. Some of them make detection relative to some specific conditions such as angle, brightness, and object scale. This study aims to make end-to-end detections using aerial images of insulators, giving the locations of insulators and defects at the same time while overcoming the disadvantages mentioned above. A DEtection TRansformer (DETR) having an encoder-decoder architecture adopts convolutional neural network (CNN) as the backbone network, applies a self-attention mechanism for computing, and utilizes object queries instead of a hand-crafted process to give the direct predictions. We modified this for insulator detection in complex aerial images. Based on the dataset we constructed, our model can get 97.97 in mean average precision when setting the threshold of intersection over union at 0.5, which is better than Cascade R-CNN and YOLOv5. The inference speed of our model can reach 25 frames per second, which is gualified for actual use. Experimental results demonstrate that our model meets the robustness and accuracy requirements for insulator defect detection.

#### Keywords: insulator defect, object detection, DETR, deep learning, aerial image

# **1 INTRODUCTION**

Insulators play an important role in the electric transmission line system since they provide insulation and hold electric transmission lines mechanically. These components assist transmission lines which transmit a quantity of high-quality electrical power to the users. Insulators are subjected to large mechanical tension and extremely high voltage with a long time of exposure outdoors. The working environment can lead to some defects of insulators which are direct threats to the stability and safety of transmission lines (Park et al., 2017; Tao et al., 2018; Zhai et al., 2018). Hence, considering the importance of insulators and the danger caused by insulator defects, efficient detection of insulator defects can be practical and significant.

To figure out how to detect insulator defects, it is essential to understand the main types of insulators and defects. Insulators can be divided into glass insulators, porcelain insulators, and

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composite insulators according to the material type. Among them, the porcelain insulator is the most common one. Defects such as dirty, crack, and burst often occur during the daily running process. Among them, burst results in caps missing, which is why burst defects can be the most dangerous defects. Also, when a crack occurs, the glass insulator is designed to burst so that it can be easily detected. The harm to the power system brought by these defects can be concluded into one: the rated insulation level of the insulator decreases. As a result, reclosing devices of transmission lines fail to coincide, causing permanent fault of transmission lines and seriously threatening the safety and stability of the power grid. Considering the problems mentioned above, it is reasonable for us to design a capable network to detect burst defects occurring in the porcelain insulator.

Power transmission systems transfer electric energy over a long distance and stretch over mountains and rivers where workers have difficulty getting a close view of transmission lines. In this case, aerial inspection platforms are available to get pictures of electrical equipment from a short distance at different angles. The high efficiency and safety provided by aerial inspection platforms used in the task of visually inspecting power transmission systems have been proven in many studies (Wang et al., 2010; Luque-Vega et al., 2014). As unmanned aerial vehicles (UAVs) have developed rapidly nowadays, they have been equipped with a larger battery, stabler gimbal, and highdefinition camera. Compared with helicopters, UAVs can obtain images which have the same or even better performance in the subsequent work, while having a lower cost and more convenient experience. A study by Takaya et al. (2019) presents a UAV system designed for autonomous inspection of electrical transmission lines. Wang et al. (2022) gives a review of UAV power line inspection.

The background of images taken by UAVs can be quite complicated, which may result in false detections. In order to reduce the disadvantageous impact of this issue, former studies usually locate insulators at first and detect defects based on the results of the first step. Traditional computer vision methods principally finish the task of location through Histogram of Oriented Gradient (HOG) features and Support Vector Machine (SVM) classifiers (Zhao et al., 2016; Zuo et al., 2017). These traditional methods have problems such as high computational costs and tight requirements of images. With the development of a deep learning network, quite a few efficient methods have been proposed to locate defects of insulators. Hu et al. (2019) and Zhao et al. (2019) located insulators using Fast RCNN and Faster RCNN. Wu et al., 2019 used improving YOLOv3 as a location method. Xia et al. (2022) and Qiu et al. (2022) show the possibility of using CenterNet and YOLOv4 in this task. Compared to traditional methods, a deep learning network can accomplish tasks faster and more accurately according to these works mentioned above.

Throughout the development of insulator defect detection methods, there is no study that uses a transformer as a backbone network. This study aims to bring a transformer, which makes big success in Natural Language Processing (NLP) tasks, to this specific task. When it comes to object detection, Carion et al. (2020) developed a DEtection TRansformer (DETR) that showed a significant performance on the challenging Common Objects in Context (COCO) dataset. Moreover, this approach can get rid of many hand-designed components like a Non-Maximum Suppression (NMS) procedure or anchor generation. It achieves better performance on large objects than a faster region-based convolutional neural network (Faster R-CNN). The better performance than the state-of-art CNN backbone network shows great potential in object detection tasks or insulator defect detection more specifically.

The main contributions of this study are as follows.

- As far as we know, we are the first to introduce a transformer structure in the insulator defect detection task. The final results show that the self-attention mechanism and encoder-decoder structure have great potential in computer vision tasks.
- 2) While former studies have a complicated detection pipeline, DETR is a true end-to-end approach which directly outputs the final set of predictions containing not only bounding boxes but also object classes due to parallel decoding.
- 3) The public insulator dataset is small in number and single in insulator category; hence, we triple the number of images by data augmentation and adding other types so that the model is less likely overfitting and the result is more convictive.

The rest of this study is organized as follows: Section 2 briefly discusses related works of insulator defect detection and Transformer. Section 3 presents the method we used and details of our model. The settings and results of our experiment are shown in Section 4. Eventually, we come to a conclusion in Section 5.

## 2 RELATED WORK

In this section, we have a review of former works on insulator defect detection. Since the method we proposed is based on deep learning, only deep learning frameworks are reviewed. After that, a brief introduction of Transformer, which is proposed in NLP originally, is presented.

## 2.1 Insulator Defect Detection

With computers developing at top speed in the past decade, deep neural networks, such as convolutional neural networks (CNNs), requiring a high calculation power, can be realized and put into use. As for object detection networks, there are two main categories: one-stage networks and two-stage networks. It is necessary to do research on these two categories. In the work of Zhao et al. (2016), CNN is applied to extract features of insulators; then they adopt Support Vector Machine (SVM) to give results based on these features. This method does not carry through deep learning and suffers from the problem that different sizes of insulators affect feature extraction. To overcome the disadvantage brought by traditional vision-based methods, CNN is applied in the second step called Defect Detector (Tao et al., 2018). The cascading architecture used in that study transforms defect detection into a two-level object detection, which can improve precision effectively. Nevertheless, it costs a long time to give the final result. One-stage object detection methods such as You Only See Once (YOLO) are also applied in the same task. YOLOv2 has already been used to detect insulators, and it can output in an average time of 0.04 s, while the accuracy only reaches 88% (Sadykova et al., 2019). In the work of Liu et al. (2021), a YOLO-based model called MTI-YOLO is trained to detect insulators in real time. The result shows that it only takes 6.44 ms to output. A high processing speed makes it possible to handle 155 frames per second, so it can process videos taken by UAV, which is usually 24 or 30 frames per second. As a side effect of high speed, the precision of 95% is not as high as that of the two-stage methods.

In summary, the performance that the latest CNN-based models achieve shows the possibility to meet the practical needs of insulator defect detection. As mentioned above, two-stage networks can achieve high precision and recall rates benefited from the two separated steps. At the same time, this structure causes a problem that it is difficult to train and costs much more time to process an image than one-stage networks. The processes of two-stage networks have a common issue, which is that they extract features of images at first and train a classifier to classify boxes acquired in the first step. This makes it more like a classification task rather than an object detection task. In contrast, one-stage networks can achieve real time since these models process an image within 10 ms. However, they have a disadvantage, which is low accuracy. Considering the advantages and disadvantages existing in both networks, this work prefers one-stage networks because of the simple training and real time. Hence, low accuracy is the most urgent problem to work out. The CNN backbone used in the latest one-stage networks still shows weakness. To achieve a better performance, the CNN backbone should be replaced with a more advanced backbone.

## 2.2 Transformer

With the advent of Vaswani et al. (2017), attention models are widely used in NLP, automatic speech recognition (ASR), computer vision (CV), and so on. Since most competitive neural sequence transduction models have an encoder–decoder structure, the Transformer follows this overall architecture. Inputs of Transformer are embedded into a sequence. After adding positional encoding, input embedding is imported into the encoder. The correlation among inputs is calculated. As for the decoder, it is designed to output an element corresponding to the relation of inputs since Transformer is applied in machine translation.

With the big success of Transfomer, models based on Transformer are proposed for many other tasks such as object detection (Carion et al., 2020) and medical image segmentation (Chen et al., 2021). To the best of our knowledge, we are the first to bring a transformer-based network into the task of insulator defect detection.

# **3 PROPOSED METHOD**

For the purpose of detecting insulators and defects if any in aerial images with a complex background, the method proposed here aims to give a prediction bounding box fast and accurately. In **Figure 1**, we show the whole pipeline of detection. To begin with, the image is fed into a CNN backbone to generate a set of image





features. After that, features along with positional encoding are passed into the transformer encoder. The transformer decoder takes as input a number of embeddings called object queries. The output of the encoder is added during the computation of the decoder to generate the same number of embeddings. In the end, each output embedding of the decoder can be computed by a prediction feed-forward network (FFN) to give every box with the corresponding class. In a special class, "no object" stands for the meaning that nothing is detected in this box.

### 3.1 Backbone

DETR starts from inputting images  $x_{img} \in \mathbb{R}^{3 \times H_0 \times W_0}$  where 3 denotes three color channels and  $H_0$  and  $W_0$  denote the height and weight of input image, respectively. Significantly, images are batched, and zero-padding is applied to ensure that inputs have the same dimensions  $(H_0, W_0)$  as the largest one in the batch. A CNN, for example, Residual Network (ResNet), generates set of image features which is also called a feature map  $f \in \mathbb{R}^{C \times H \times W}$  after image convolving, where C = 2048 and  $H, W = \frac{H_0}{32}, \frac{W_0}{32}$ . After that,  $1 \times 1$  convolutions are used to reduce C from 2048 to 256 but not change map dimensions. A new feature map  $z_0 \in \mathbb{R}^{d \times H \times W}$ , where d = 256, is generated so that it can be handled in the following processes. Figure 2 shows the architecture of the backbone, and the dimension of the vector in every step is shown as well.

## 3.2 Positional Encoding

Since the self-attention layer in the encoder and decoder cannot capture the absolute position of the sequence inputted, it is necessary to inject additional information to input embeddings. The process of adding extra infromation is positional encoding. In the original work of Transformer (Vaswani et al., 2017), sine and cosine functions of different frequencies are used:

$$PE_{(pos,2i)} = sin(pos/10000^{2i/d_{model}})$$

$$PE_{(pos,2i+1)} = cos(pos/10000^{2i/d_{model}})$$
(1)

where  $d_{model}$  equals d in the feature map  $z_0$ , pos denotes the position in sequence and  $pos \in [1, HW]$ , i denotes the dimension,



and  $i \in [0, d_{model}/2)$ . With the help of sine and cosine functions,

$$sin (\alpha + \beta) = sin\alpha \cdot cos\beta + cos\alpha \cdot sin\beta$$
  

$$cos (\alpha + \beta) = cos\alpha \cdot cos\beta - sin\alpha \cdot sin\beta$$
(2)

the relative position relationship between token *pos* and *pos* + k can be calculated by

$$PE_{(pos+k,2i)} = PE_{(pos,2i)} \times PE_{(k,2i+1)} + PE_{(pos,2i+1)} \times PE_{(k,2i)}$$

$$PE_{(pos+k,2i+1)} = PE_{(pos,2i+1)} \times PE_{(k,2i+1)} - PE_{(pos,2i)} \times PE_{(k,2i)}$$
(3)

The reason why the relative position of tokens is considered is that objects in the image have their own positions. It is important to add positional encoding to the feature map so that the model can output a more accurate result. Since the feature map of the image is 2-D, not only direction x but also y should be taken into account. The amended positional encoding which is used here looks like

$$PE_{(pos_x,2i)} = sin(pos_x/10000^{2i/128})$$

$$PE_{(pos_x,2i+1)} = cos(pos_x/10000^{2i/128})$$
(4)

$$PE_{(pos_{y},2i)} = sin(pos_{y}/10000^{2i/128})$$

$$PE_{(pos_{y},2i+1)} = cos(pos_{x}/10000^{2i/128})$$
(5)

where  $i \in [0, d_{model}/4)$ ,  $pos_x \in [1, HW]$ , and  $pos_y \in [1, HW]$ . The positional encoding of axis x and y is calculated by 4, 5. We can get two vectors  $PE_{pos_y} PE_{pos_y} \in \mathbb{R}^{128 \times H \times W}$ . By concatenating these two vectors, we can get the positional encoding of the feature map  $PE_{(pos_x, pos_y)} \in \mathbb{R}^{256 \times H \times W}$ .

The outputs of backbone and positional encoding are reshaped into (HW, 1, d = 256) and added together. The process described above is visualized in **Figure 3**.

### 3.3 Transformer Encoder

The encoder is built up of N identical layers, and each layer is made up of four sublayers. To be specific, the layer contains these components: multi-head self-attention, add and layer normalization, and feed-forward network. Details of every part will be introduced below.

#### 3.3.1 Self-Attention

The input matrix can be split into 1-D vectors with dimension d = 256, and the number of vectors is HW. Every 1-D vector is transformed into query vector q, key vector k, and value vector v via multiplying by three different transformation matrixes:  $W_q$ ,  $W_k$ , and  $W_v$ ,  $W_{q,k,v} \in \mathbb{R}^{256 \times d_{q,k,v}}$ , separately. For the convenience of calculations, vectors are packed together into matrixes: Q, K, and V. According to Vaswani et al. (2017), attention is calculated as 6) described:

attention 
$$(Q, K, V) = softmax \left(\frac{Q \cdot K^T}{\sqrt{d}}\right) \cdot V$$
 (6)

The whole process of calculation can be divided into four steps:

- 1 Compute the dot products of query and all keys as scores:  $S = Q \cdot K^T$
- 2 Normalize scores to avoid the vanishing gradient of the *softmax* function:  $S' = S/\sqrt{d}$
- 3 Obtain weights from scores: W = softmax(S')
- 4 The attention score of itself is obtained by  $W \cdot V$

Scores obtained in step 1 reflect the correlation between query and key. The higher the score is, the more the attention given when there is output prediction in the following procedure. Assuming that *d* is large, the results of step 1 can be excessively large and function *softmax* has a problem of vanishing gradient. Hence, the results of step 1 should be divided by  $\sqrt{d}$ . Step 3 translates normalized scores into attention weights ranging from 0 to 1. Step 4 computes the weighted sum of value vectors. According to the above analysis, the region of the insulator and defect will get a high attention score after computing since the model can learn from the dataset and figure out the point in images.

There is a disadvantage to single-head attention. Considering the situation that several objects appear in one image, it is hard for the model to catch all objects at one glance. Hence, multi-head attention is proposed, as shown in **Figure 4**. Combining several single-head self-attention layers, we can get the result containing different information worth noticing, which is distributed in different positions of the image. 7) can explain the whole computing.

$$multi - head(Q, K, V) = concatenate(head_1, ..., head_h)W^{O}$$
$$head_i = attention(QW_i^Q, KW_i^K, VW_i^V)$$
(7)

where  $W_i^Q \in \mathbb{R}^{256 \times d_q}, W_i^K \in \mathbb{R}^{256 \times d_k}, W_i^V \in \mathbb{R}^{256 \times d_v}$  and  $W^O \in \mathbb{R}^{hd_v \times 256}$ .

#### 3.3.2 Add and Layer Normalization

In this sublayer, add represents adding original input, which is the feature map, to the output of the last sublayer. This can ensure that some important features will not be forgotten after computing, which is called residual connection. Layer



normalization (Ba et al., 2016), which is the norm for short, is applied after residual connection. Norm is designed for normalizing a layer so that it can avoid the exploding gradient and vanishing gradient largely. To be specific, the mean and standard deviation of these data are set to 0 and 1, respectively, as shown in 8)

$$\mu = \frac{1}{H} \sum_{i=1}^{H} a_i$$

$$\sigma = \sqrt{\frac{1}{H} \sum_{i=1}^{H} (a_i - \mu)^2}$$

$$a' = \frac{a - \mu}{\sigma}$$
(8)

where H denotes the number of layer units, a denotes the old unit, and a' denotes the new unit. The whole computing is shown as

$$norm(z_0, attention(Q, K, V))$$
(9)

#### 3.3.3 Feed-Forward Network

Another sublayer of the decoder is the feed-forward network, which is added after attention computing and can be denoted like (10)

$$FFN(x) = \sigma(0, xW_1 + b_1)W_2 + b_2$$
(10)

where  $W_1$  and  $W_2$  denote two parameter matrixes used for linear transformation and  $\sigma$  denotes the activation function, which is ReLU here. FFN will not change dimensions of input, while the dimensions of the hidden layer are usually larger.

#### **3.4 Transformer Decoder**

As can be seen from **Figure 1**, the decoder contains the same sublayers as the encoder since it follows the original architecture of Vaswani et al. (2017). Nevertheless, there still exist differences between them. The output of the original one is probability denoting the prediction distribution of words, which means that it predicts one word in sequence at a time. The design of object queries makes it possible to output N embeddings in parallel at the same time. After that, embeddings are transformed into N predictions with a box and labeled by prediction FFN.

#### 3.4.1 Object Queries

Object queries have a similar function as positional encoding, it is learnable, while the former is fixed, as shown by 1). The role of object queries is to introduce a fixed-size set of predictions, and the number is N (here, N = 100), which is usually larger than the number of existing objects in the input image. With a combination of encoder output that carries information of input images, optimal bipartite matching between predicted and ground truth objects can be inferred by loss functions.

#### 3.4.2 Computing of the Decoder

The input of the decoder is initialized as zero vectors  $\in \mathbb{R}^{N \times b \times 256}$ , which has the same dimensions as object queries. The following computing is similar to that of the encoder: input and object queries are added as key and query vectors of the multi-head self-attention sublayer, while the input also plays the role of the value vector. The result of attention computing is normalized by the add and norm sublayer.

As for the multi-head attention sublayer, its query comes from object queries and the output of the last sublayer. The output of the encoder acts as a key after adding positional encoding. The value directly derives from the encoder. As mentioned before, attention computes the relevancy between key and query. Putting it another way, query carries information of different objects, while key and value carry global information of the input image since they derive from the encoder. If an image exhibits the feature of an object proposed in object queries, the attention score will be large enough. The following computing of the decoder is similar to that of the encoder.

#### 3.5 Prediction Heads

In this layer, final prediction bounding boxes and the corresponding classes are output. A 3-layer perceptron with the ReLU activation function and a linear projection layer compose the prediction FFN. As mentioned before, N is usually larger than the number of objects in the image, so the embedding which has nothing to match after prediction FFN is classified as  $\emptyset$ . In order to find optimal bipartite matching between prediction and ground truth, the Hungarian algorithm is brought into the model. 11) shows how the Hungarian algorithm works

$$\hat{\sigma} = \underset{\sigma \in \mathfrak{S}_{N}}{\operatorname{argmin}} \sum_{i}^{N} \mathcal{L}_{match}\left(y_{i}, \hat{y}_{\sigma(i)}\right)$$
(11)

where  $y_i$  and  $\hat{y}_{\sigma(i)}$  denote ground truth and prediction, respectively,  $\mathcal{L}_{match}(y_i, \hat{y}_{\sigma(i)})$  denotes a pair-wise matching cost when mapping is  $\sigma_i$ , and  $\operatorname{argmin}\sum_i^N \mathcal{L}$  aims to figure out what  $\sigma$  has as the lowest matching cost. Matching cost can be computed by (12)

$$\mathcal{L}_{match}\left(y_{i}, \hat{y}_{\sigma(i)}\right) = -\mathbb{1}_{\{c_{i}\neq\emptyset\}}\hat{p}_{\sigma(i)}\left(c_{i}\right) + \mathbb{1}_{\{c_{i}\neq\emptyset\}}\mathcal{L}_{box}\left(b_{i}, \hat{b}_{\sigma(i)}\right) \quad (12)$$

where  $y_i = (c_i, b_i)$  and  $c_i$  is the label of ground truth  $i, b_i \in [0, 1]^4$  is the box carrying information of center coordinates, height and weight,  $\hat{y}_{\sigma(i)} = (\hat{p}_{\sigma(i)}(c_i), \hat{b}_{\sigma(i)})$  denotes prediction with mapping  $\sigma(i), \hat{p}_{\sigma(i)}(c_i)$  denotes the probability of label  $c_i, \hat{b}_{\sigma(i)}$  denotes the prediction box, and  $\mathcal{L}_{box}(b_i, \hat{b}_{\sigma(i)})$  denotes the difference of two boxes between ground truth and prediction. Difference is computed by (13)

$$\mathcal{L}_{box}\left(b_{i},\hat{b}_{\sigma(i)}\right) = \lambda_{iou}\mathcal{L}_{iou}\left(b_{i},\hat{b}_{\sigma(i)}\right) + \lambda_{L1} \parallel b_{i} - \hat{b}_{\sigma(i)} \parallel_{1}$$
(13)

where  $\lambda_{L1}$  and  $\lambda_{iou}$  denote two common loss functions used in object detection. Since  $\ell_1$  loss has different scales for small and large boxes, even if their relative errors are similar and the later one is scale-invariant, a linear combination of these two losses is adopted here to make the best of both loss functions.

After finding the optimal bipartite matching  $\hat{\sigma}$ , Hungarian loss can be computed by (14):

$$\mathcal{L}_{hungarian}(y,\hat{y}) = \sum_{i=1}^{N} \left[ -log_{\hat{p}_{\hat{\sigma}(i)}}(c_i) + \mathbb{1}_{\{c_i \neq \emptyset\}} \mathcal{L}_{box}(b_i, \hat{b}_{\hat{\sigma}(i)}) \right]$$
(14)

## **4 EXPERIMENTS**

In this section, our method is evaluated for insulator defect detection. To begin with, experimental configurations, an overview of our dataset, evaluation criteria, and supplements of the experiment are presented. Afterward, we adopt different pretrained models in our method and evaluate some other competitive methods on our dataset. The results of these methods are compared after evaluation. Finally, some results are visualized on examples of datasets.

#### **4.1 Experiment Description** 4.1.1 Experimental Configuration

In this study, all experiments are finished on the following experimental configurations: a server with an Intel Xeon Gold 6136 CPU, four NVIDIA TITAN Xp with 12 GB GPU memory each, and 192 GB RAM with a frequency of 2666 MHz. More specific configurations are presented in **Table 1**.

 TABLE 1 | Details of experimental configurations.

Parameters	Configuration
CPU	Intel Xeon Gold 6,136/3.0 GHz
GPU	4 * NVIDIA TITAN Xp/12 GB
Accelerated environment	CUDA 11.0
Operating system	Ubuntu 18.04.5 LTS
Training environment	PyTorch 1.9.1, Python 3.8.3





#### 4.1.2 Dataset

As far as we know, there is no standard insulator dataset for widespread use. In the work of Tao et al. (2018), they proposed a public dataset called "CPLID" based on aerial images captured by a UAV with a DJI M200 camera. However, all images containing defects are synthesized by data augmentation so that it can easily result in overfitting. To improve the robustness of our model, another 40 aerial images are included and some data augmentation methods such as horizontal and vertical flip, 90° rotation clockwise and counter-clockwise, and upside down are adopted here.

After that, a novel dataset of 2085 images is generated and divided into training, validation, and testing sets, which contain 1800, 225, and 60 images, respectively. The size of every image is

 $576 \times 432$  here. **Figure 5** shows the positive and negative samples of the dataset. **Figure 6** shows an overview of the dataset we constructed here.

#### 4.1.3 Evaluation Criteria

On the basis of former works, there are four criteria widely used for evaluation in object detection: precision(P), recall(R),  $F_1$ , and mean average precision (mAP) (Powers, 2020). The formulas of criteria used in this study are shown below:

$$P = \frac{TP}{TP + FP} \tag{15}$$

$$R = \frac{TP}{TP + FN} \tag{16}$$

$$AP = \int_{0}^{1} P(R) dR, mAP = \frac{1}{N} \sum_{i=1}^{N} AP_{i}$$
(17)

where TP, FP, TN, and FN are defined as shown in **Table 2**. Denominators of P and R denote the number of defects of prediction and ground truth, respectively. P(R) denotes a precision-recall curve, AP is the area under the curve, and the mean AP of all classes is mAP.

When classifying the prediction as positive or negative, it involves an important judgment: Intersection over Union (IoU). The IoU for comparing similarity between two arbitrary shapes A and B is attained by Rezatofighi et al., 2019:

$$IoU = \frac{area \mid G \bigcap P \mid}{area \mid G \bigcap P \mid}$$
(18)

where G and P denote the bounding box of ground truth and prediction, respectively. In the aerial image after detection, the model outputs several prediction bounding boxes with the corresponding labels, and it is easy to do the calculation of each box. Setting a threshold, prediction boxes are classified as positive or negative by comparing IoU with the threshold.

FPS is used for measuring the detection speed of the model. The higher FPS is, the higher the number of images the model can handle per second.

#### 4.1.4 Supplements of the Experiment

Training parameter settings are shown in Table 3.

#### 4.2 Performance of DETR

#### 4.2.1 Performance of Different Backbones

As mentioned in **Section 3**, CNN is adopted to generate a feature map of the input image. ResNet-50 and ResNet-101 put up

TABLE 2   Definition of confusion matrix.			
Ground Truth	Prediction	Definition	
Positive	Positive	TP	
Positive	Negative	FN	
Negative	Positive	FP	
Negative	Negative	TN	

TABLE 3	Training	parameter	settings	of DETR.
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Parameter	Value
Epochs	300
Batch size	2
Drop out	0.1
Object queries	100
IoU threshold	0.5
Encoder layers	6
Decoder layers	6
Attention heads	8
Learning rate drop at	200
Initial learning rate	0.0001
Updated learning rate	0.00001

a good performance, so both are adopted here. In addition, according to Li et al., 2017, the resolution of the feature map can be increased by removing a stride from the first stage of the backbone and adding a dilation to the last convolution, which can be called ResNet-50-DC5 and ResNet-101-DC5, where DC5 denotes dilated C5 stage. Benefitting from higher resolutions of the feature map, a small object can be better detected. As **Table 4** shows, considering the accuracy and time consumption, it is reasonable for us to adopt ResNet-50 as the backbone.

# 4.2.2 Comparison With Other Object Detection Models

As mentioned above, one-stage and two-stage methods have their own features. To be specific, one-stage models conclude results within a shorter time than two-stage models, while the accuracy is lower. The latest work shows that Cascade R-CNN has been used in insulator defect detection (Wen et al., 2021). Feng et al. (2021) have proved that YOLOv5 can achieve the highest accuracy at 86.8%, and mAP is 95.5%. In order to evaluate the advantage of the proposed model compared with other models, we have Cascade Mask R-CNN (Cai and Vasconcelos, 2019) and YOLOv5 (Jocher et al., 2022) as strong competitors.

The dataset used here is exactly the same as that we used in our model. The performance of these detection methods is shown in Table 5. The best performance of every column is highlighted in bold. In addition, the backbone of Cascade R-CNN and YOLOv5 used here is ResNet-50, the same as that of DETR. DETR gets the best average precision in all classes and the mean average precision. However, YOLOv5 as a strong one-stage method achieves a much higher FPS than DETR and Cascade R-CNN. The standard FPS of the video shot by UAV is 24, 30, 60, or 120. Hence, DETR can handle a normal video as well as YOLOv5. The design of object queries makes it possible for DETR to achieve the highest accuracy. Even though one-stage and twostage methods have some hand-craft design such as anchor and proposal box, it is an unstable way to detect an object in images because these methods need prior knowledge of the dataset to get good results.

TABLE 4   Detection performance of different pretrained CNN me	odels.
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Pretrained CNN Model	mAP(%)	FPS (Frames Per Second)
ResNet-50	97.97	25
ResNet-101	98.37	17
ResNet-50-DC5	98.87	15
ResNet-101-DC5	99.01	12

**TABLE 5** | Detection performance of different methods.

Model	AP (Insulator)	AP (Defect)	mAP (%)	FPS
DETR	100.0	95.93	97.97	25
Cascade R-CNN	97.4	90.6	94.0	6
YOLOv5	94.3	96.8	95.6	143







Aerial images shot by UAVs usually contain complex backgrounds and insulators that differ from one another in appearance, shape, and size because of different filming angles, distance, and ambient light. To validate the accuracy and robustness of our proposed model, it is necessary to visualize the performance of DETR and compare it with two competitors as shown in **Figures 7–10**, where each figure contains three subfigures corresponding to Cascade R-CNN, YOLOv5, and DETR. Prediction bounding boxes, class labels (insulator or

defect), and confidence scores are plotted and written on figures. **Figure 7** shows a scene with woods in the background, which is common in power line inspection. All models are really good at insulator detection, while YOLOv5 does not have high confidence in giving answers. Something goes wrong in defect detection where cascade R-CNN gives a false positive prediction and YOLOv5 gives no detection. DETR detects all objects wanted with high confidence. **Figure 8** shows another common scene, which is earth in the background. The three models all detect the



right objects, while YOLOv5 still suffers from low confidence. **Figure 9** has a background similar to **Figure 8**, whereas the insulator is incomplete, which may be challenging for models to detect accurately. The results show that Cascade R-CNN has a problem in detecting defects, while YOLOv5 and DETR can give accurate detections. YOLOv5 is somewhat affected in giving confidence. The attention mechanism, which computes attention scores among features extracted from input images, enables our model to recognize another category of insulators. **Figure 10** shows that DETR can detect a single suspension string; however, the dataset has nothing about this category. Based on the results observed in **Figures 7–10**, DETR achieves better performances than the representative models of two-stage and one-stage methods no matter how complex the background of aerial images is.

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# **5 CONCLUSION**

In this study, a novel encoder–decoder architecture is presented for insulator and defect detection. The attention mechanism is adopted for computing the relevance of features in images extracted by CNN. A learnable positional encoding called object queries is adopted to acquire prior knowledge about the locations of objects needed to detect instead of the hand-crafted process used in two-stage and one-stage methods. Bipartite matching loss between ground truth and prediction is adopted for giving optimal results. Based on a public insulator dataset called "CPLID", a 3 times larger dataset containing more categories of the insulator is constructed here. DETR gets 97.97 in mean average precision, which is the best among the three models. We can conclude from experimental results that our model has the ability to achieve end-to-end insulator defect detection accurately in real time.

# DATA AVAILABILITY STATEMENT

Publicly available datasets were analyzed in this study. These data can be found here: https://github.com/InsulatorData/InsulatorDataSet.

# **AUTHOR CONTRIBUTIONS**

WX: Conceptualization, methodology, writing, and editing. XZ: Codification of concepts. ML: Data collection, data preprocessing, and dataset construction. LW: Project administration and funding acquisition. GZ: Writing review and re-examining details of the article.

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The remaining author declares that the research was conducted in the absence of any commercial or financial relationships that could be construed as a potential conflict of interest.

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