Corrigendum: Language Learning Enhanced by Massive Multiple Online Role-Playing Games (MMORPGs) and the Underlying Behavioral and Neural Mechanisms

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In the original article, we neglected to include the funder "Social Science Planning Foundation of Anhui Province, AHSKYG2017D138" to "Yongjun Zhang."

A correction has therefore been made to the **Acknowledgement** statement:

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Additionally, in the published article, there was an error in affiliation "1 and 2." Instead of "1 School of Foreign Languages, Anhui Jianzhu University, Hefei, China" and "2 Center for Biomedical Engineering, School of Information Science and Technology, University of Science and Technology of China, Hefei, China," it should be "1 Center for Biomedical Engineering, School of Information Science and Technology, University of Science and Technology of China, Hefei, China" and "2 School of Foreign Languages, Anhui Jianzhu University, Hefei, China."

The authors apologize for these errors and state that they do not change the scientific conclusions of the article in any way. The original article has been updated.