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*CORRESPONDENCE Enling Tang, ⊠ tangenling@126.com

RECEIVED 16 December 2024 ACCEPTED 06 January 2025 PUBLISHED 29 January 2025

CITATION

Gao W, Zhang T, Tang E, Zhang P and Niu Q (2025) Numerical investigation of infrared imaging of multi-UAV formation under cloud and rain weather conditions. *Front. Phys.* 13:1546228. doi: 10.3389/fphy.2025.1546228

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Numerical investigation of infrared imaging of multi-UAV formation under cloud and rain weather conditions

Wenqiang Gao¹, Teng Zhang¹, Enling Tang^{1,2}*, Pengjun Zhang¹ and Qinglin Niu¹

¹College of Mechatronic Engineering, North University of China, Taiyuan, China, ²School of Equipment Engineering, Shenyang Ligong University, Shenyang, China

Infrared imaging is essential for detecting multiple unmanned aerial vehicle (UAV) targets detection to capture flight altitude and behavior. This study focused on a typical stealth UAV formation with a flying-wing configuration. Considering the attenuation effects of clouds and rain on the infrared spectrum, a ground-based infrared imaging algorithm was developed. Infrared radiation imaging was conducted using the apparent ray tracing method and mesh clipping technology. The infrared radiation intensity distribution of the UAV formation target within the $8.0-12.0 \,\mu\text{m}$ band was calculated, and infrared thermal images incorporating the occlusion effect were obtained. The results showed that the radiance of the multi-UAV formation was approximately $8.0 \times 10^{-5} \,\text{W/Sr}$, which was 10^3-10^4 orders of magnitude lower than that under standard atmospheric conditions under cloudy weather conditions. The infrared radiance was approximately $1.7 \times 10^{-5} \,\text{W/Sr}$, which was $10^4-10^5 \,\text{lower}$ than that under standard atmospheric conditions under rainy weather conditions.

KEYWORDS

ground-based infrared thermography, UAV formation, cloud and rain weather, atmospheric transmittance, mesh clipping

1 Introduction

Unmanned aerial vehicles are widely used in military, civil and commercial fields owing to rapid technological developments [1–3]. However, detection methods such as radar and acoustics have several limitations owing to their small size, low flight height, and strong maneuverability [4, 5]. An infrared system uses an infrared sensor to capture the thermal radiation generated by the temperature difference between the UAV and surrounding environment. Infrared detection is highly sensitive and accurate in complex environments, particularly under low-visibility conditions [6].

However, weather conditions such as clouds and rainfall significantly affect infrared detection performance [7, 8]. Clouds and raindrops absorb and scatter infrared radiation, thereby attenuating the signal strength of detection systems, particularly in the midwave and long-wave infrared bands. The thickness and type of clouds, along with the intensity of precipitation, directly influence the detection capability of infrared sensors. Infrared signals from UAV can be significantly attenuated under thick clouds or heavy rainfall, thereby complicating detection.

The impact of participatory media on infrared imaging algorithms such as the Monte Carlo method and ray tracing cannot be neglected, particularly for infrared radiation transmission through the atmosphere or clouds. The Monte Carlo method simulates the propagation path of light by random sampling and computes its interaction with the medium, which is suitable for modeling heterogeneous media in complex environments. However, the method is computationally intensive, exhibits low processing speeds, and is often limited by the number of samples and available computing resources [9]. The ray-tracing method enhances computational efficiency while maintaining high accuracy. However, the modeling of complex scattering and absorption processes is less precise than that of the Monte Carlo method [10, 11]. In recent years, scholars have increasingly explored infrared imaging algorithms based on deep neural networks (DNNs) [12], driven by advancements in the combination of deep learning and physical modeling. For example, a convolutional neural network (CNN) based approach was proposed to enhance infrared image clarity and detail in low-light environments [13]. Additionally, to improve both real-time performance and accuracy, time series models, such as long short-term memory (LSTM) networks, and generative adversarial networks (GANs) have been applied to infrared imaging [14, 15]. However, sufficient samples must be generated for model training.

This study focuses on UAV formation targets. The flow field, radiative transfer and infrared imaging computations of multiple targets are required. The complex structure of the targets requires several grids, making batch computation inconvenient. To reduce the computational cost, the apparent ray-tracing method was combined with the mesh clipping technique. Infrared radiation imaging calculations during the target cruise flight were performed under cloudy and rainy atmospheric conditions, and the effect of weather conditions on infrared imaging was systematically examined.

2 Model and method

2.1 Computational model of wall temperature

When the target is in flight, a flow field is generated around the body owing to the compression and friction of the surrounding air. This flow field can be described using the compressible Navier-Stokes equations, based on the continuum assumption. The governing conservation equations for mass, momentum, and energy are expressed in Equations 1-3:

$$\frac{\partial \rho_s}{\partial t} + \frac{\partial \rho_s u_i}{\partial x_i} = \frac{\partial}{\partial x_i} \left(\rho D_s \frac{\partial y_s}{\partial x_i} \right) + \dot{\omega}_s \tag{1}$$

$$\frac{\partial \rho u_i}{\partial t} + \frac{\partial \rho u_i u_j}{\partial x_i} = -\frac{\partial p}{\partial x_i} + \frac{\partial \tau_{ij}}{\partial x_j}$$
(2)

$$\frac{\partial \rho E}{\partial t} + \frac{\partial \rho u_i H}{\partial x_i} = \frac{\partial \tau_{ij} u_j}{\partial x_i} + \frac{\partial q_i}{\partial x_i}$$
(3)

where ρ_s represents the component density, *t* denotes time, *u* is the velocity, with the subscript *i*, *j* indicating different directions. D_s is the component diffusion coefficient, y_s is the component mole

fraction, $\dot{\omega}_s$ is the component mass generation rate. *p* is the pressure, τ_{ij} represents the shear stress tensor, *E* is the total energy of the mixture, *H* is the total enthalpy of the mixture, and q_i denotes the heat flow.

The Reynolds-averaged method [16] was employed to solve the above equations, while balancing the computational accuracy and cost. The shear stress transport (SST) turbulence model [17] is used to close the system, accounting for the characteristics of the adverse pressure gradient boundary layer. The viscous fluxes were calculated using a second-order central difference scheme, and steady-state solutions were obtained using the time-marching method.

The expression for calculating the wall heat flux of the target during flight is Equation 4:

$$q_i = K \frac{\partial T}{\partial n} + \rho \sum_{s=1}^{N_s} h_s D_s \frac{\partial Y_s}{\partial n}$$
(4)

where the first term on the right represents the convective heat flux, while the second term corresponds to the component diffusion heat flux. Here, K is the heat conduction coefficient, T is the temperature, n is the normal coordinate of the wall, N_s is the number of components. h_s and D_s are the enthalpy and diffusion coefficient of the second component, respectively. Additionally, Y_s denotes the mass fraction of the *s*th component.

Under the thin-wall approximation, the heat flux balance in the direction perpendicular to the wall can be expressed as Equation 5:

$$q_w = \sigma \varepsilon T_w^{-4} \tag{5}$$

where T_w is the wall temperature of the UAV, δ is the Stefan-Boltzmann constant [18], with a value of 5.67×10^{-8} W/(m²·K⁴). ε represents the emissivity of the surface material, assumed to be 0.65 under the condition that the emissivity of the skin surface is uniform.

2.2 Intrinsic radiation calculation model

The radiation emitted by the aircraft body is detected by the sensor after atmospheric attenuation along its path. The intrinsic radiation is governed by the wall surface temperature, skin emissivity, wavelength range, and effective radiating area. According to Planck's law of blackbody radiation [19], the radiation emittance of the UAV within the specified band $\lambda_1 \sim \lambda_2$ is expressed as Equation 6:

$$M_{\rm UAV} = \int_{\lambda_1}^{\lambda_2} M_i(\lambda) d\lambda = \int_{\lambda_1}^{\lambda_2} \frac{c_1}{\lambda^5} \cdot \frac{1}{\exp\left[c_2/(\lambda T_i)\right] - 1} d\lambda \tag{6}$$

where M_i represents the blackbody radiation emittance of the *i*th UAV element. c_1 is the first radiation constant, equal to 3.7418×10^{-16} W m². c_2 is the second radiation constant, equal to 1.4388×10^4 µm K. T_i denotes the temperature of the *i*th element.

The radiation intensity from the visible area of the UAV in the detection direction can be expressed as Equation 7:

$$I_{\lambda} = \sum_{i=1}^{N} \frac{\varepsilon \cdot M_i \cdot A_i}{\pi}$$
(7)

where I_{λ} represents the target radiation intensity within the $\lambda_1 \sim \lambda_2$ band, A_i denotes the visible area of each element along the observation direction.





2.3 Atmospheric transmittance model

For ground-based infrared detection systems, the atmospheric environment absorbs and scatters infrared radiation within different wavelength bands. Radiation emitted from the target surface is inevitably attenuated by the atmosphere before reaching the detector. Atmospheric transmittance along the detection path under cloud and rain conditions is calculated using the MODTRAN software [20].

The relationship between the atmospheric spectral transmittance $\tau_a(\lambda)$ and the attenuation coefficient $\mu(\lambda)$ in atmospheric transmission can be described by Bouguer-Lambert's law [21], expressed as Equation 8:

$$\tau_a(\lambda) = \frac{\varphi_e(\lambda, R)}{\varphi_e(\lambda, 0)} = e^{\left[-\mu(\lambda)R\right]}$$
(8)

where *R* is the distance between the infrared detection system and the target, $\varphi_e(\lambda, R)$ represents the spectral density of the target or background radiation flux at a distance *R*, and $\varphi_e(\lambda, R)$ denotes the spectral density of the radiation flux at R = 0, λ represents the wavelength. Atmospheric attenuation of IR radiation consists mainly of absorption by CO₂ and H₂O and scattering by some suspended particles in the atmosphere. The total transmittance is calculated using Equation 9:

$$\tau_a(\lambda) = \tau_{\rm H_2O}(\lambda) \cdot \tau_{\rm CO_2}(\lambda) \cdot \tau_{\rm s} \tag{9}$$

where $\tau_{\rm H_2O}(\lambda)$ represents the transmittance of H₂O, $\tau_{\rm CO_2}(\lambda)$ represents the transmittance of CO₂, and τ_s denotes the scattering transmittance.

2.4 Multi-target imaging method

Field-of-view effects occur during detection and imaging by ground-based detection systems. The target surface element grid may have multiple layers stacked on top of each other, which affect the visible area calculation. Meanwhile, the overlap between the target surface element grid and a part of the detector image element grid affects the effective radiation area calculation. However, both affect the calculation accuracy and cause the imaging mottling effect, as shown in Figure 1.

The mesh clipping technique was employed to calculate the area of overlap between the target mesh and detector pixel grid on the projection plane, as described below.

1) Vertex coordinates of overlapping polygons: The vertex coordinates of the two meshes were directly obtained. For the intersection points, a linear equation was derived for the detector grid boundary using one edge of the target grid as the reference. The intersection points were determined by simultaneously solving Equations. 2) Overlap area calculation: The overlapping polygon was divided into triangles. The vertices were reordered in the clockwise direction based on their cosine values, forming a closed geometric unit. 3) Calculation of effective infrared radiation intensity: The radiation intensity received by the detector pixel was calculated using the effective radiation area obtained from mesh clipping and the spatial relationship between the surface unit and detector pixel, expressed in Equation 10:

$$E_{i,j} = \sum_{k} I_k A_{i,j,k} \cos \theta \cdot \tau(\lambda, R) / R^2$$
(10)





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where I_k represents the radiation intensity emitted from surface element k. $A_{i,j,k}$ is the visible area of k surface element in pixel i,j. θ is the angle between the normal vector of the target element and the detection direction of the detector. $\tau(\lambda, R)$ is the atmospheric transmittance over the wavelength band. R denotes the detection distance.

2.5 Infrared imaging calculation process

The UAV formation flew at a cruising speed of 220 m/s at an altitude of 0.7 km. Atmospheric parameters at different altitudes were obtained from the United States Standard Ambient Atmospheric Database [22]. First, the target geometric model was structurally meshed using ANSYS ICEM and the wall temperature was calculated using CFD. The intrinsic radiation of the targets was obtained using Planck's blackbody radiation law. The radiative transfer problem was solved by reducing the radiative transfer in a three-dimensional inhomogeneous medium to that in a one-dimensional multilayer medium [23]. The detector pupil size was $0.2 \text{ m} \times 0.2 \text{ m}$, with 256×256 pixels and a detection distance of 0.7 km. MODTRAN was used to calculate the atmospheric transmittance. The target infrared thermal images were obtained using mesh clipping. The calculation procedure is presented in Figure 2.

3 Imaging results

3.1 Infrared imaging under cloudy atmospheric condition

To analyze the effect of cloud meteorological conditions on the infrared imaging of the UAV formation, MODTRAN was used to calculate atmospheric transmittance. The cloud meteorological conditions had layer heights of 0.66 km and 3.0 km at the bottom and top of the cloud, respectively. The atmospheric transmittances in the 2.0–14.0 μ m band for cumulus clouds and standard atmospheric condition were obtained, as shown in Figure 3A. The transmittance is band-dependent, exhibiting a clear transmittance window. The transmittances in the 2.0–5.6 μ m and 8.0–14.0 μ m bands are relatively large between the cumulus clouds and standard atmospheric conditions. Within the same band, the atmospheric transmittance of cumulus clouds was 10²–10³ orders of magnitude lower than that under standard atmospheric conditions.

The peak and average temperatures of the UAV wall during cruise flight were approximately 320 K and 280 K, respectively. According to Planck's law of blackbody radiation, the peak emission shifts to shorter wavelengths with increasing temperature. Infrared thermal images within the $8.0-12.0 \mu$ m band of the UAV formation were obtained under standard atmospheric and cumulus conditions using the aforementioned computational method. Thermal images of the UAV formation for three typical detection directions are shown in Figures 3B–D. The top and bottom halves of each thermal image depict the UAV formation under standard atmospheric and cumulus cloud conditions, respectively. Cloudy weather significantly affects the radiance of infrared thermal images. The radiance of the multi-UAV formation was approximately 8.0

 \times 10⁻⁵ W/Sr under cumulus clouds, which was 10³–10⁴ orders of magnitude lower than that under standard atmospheric conditions under different detection views. The maximum visible area of a single UAV was approximately 0.1 m² while the minimum was 0.07 m² affected under occlusion. The peak radiance was 0.05 W/Sr and 3.0 \times 10⁻⁴ W/Sr for standard atmospheric and cloudy conditions, respectively. However, the peak radiance remained almost unchanged at different observation angles.

3.2 Infrared imaging in rainy weather conditions

This section describes the use of MODTRAN to calculate the atmospheric transmittance under heavy rainfall. These conditions correspond to rainfall of 250 mm/h and 0.2 mm/h at ground level and 3.0 km, respectively. The atmospheric transmittance within the 2.0–14.0 μ m band under heavy rain conditions is shown in Figure 4A. Similar to the cumulus cloud conditions, transmittance windows are observed under heavy rain within the 2.0–5.6 μ m and 10.0–14.0 μ m bands. The atmospheric transmittance under heavy rain is lower than the standard atmospheric transmittance by 10³ orders of magnitude.

Infrared thermal images of the UAV formation within the 8.0–12.0 μ m band under standard atmospheric and heavy rain conditions are shown in Figures 4B–D. The top and bottom halves of each thermal image show the UAV formation under standard atmospheric and heavy rain conditions, respectively. Heavy rain primarily affects the radiant intensity values in infrared thermal images. The average infrared radiance is approximately 1.7 × 10⁻⁵ W/Sr under rainy weather conditions. Under heavy rainfall, the radiance is approximately 10⁴–10⁵ orders of magnitude lower than that under standard atmospheric conditions. The maximum effective radiant area of a single UAV was approximately 0.1 m², while the minimum was 0.06 m² under occlusion. The peak radiance values were 0.05 W/Sr and 6.0 × 10⁻⁵ W/Sr for standard atmospheric and for cloudy conditions, respectively. The peak radiance remained unchanged at different observation angles.

4 Conclusion

This study investigated infrared radiation imaging of a multi-UAV formation with a flying-wing configuration under cloudy and rainy conditions. The infrared radiance emitted by the multi-UAV formation was computed using flow calculation methods and Planck blackbody radiation law. Infrared imaging was performed using mesh clipping technique. The main conclusions are as follows.

- (1) The impact of cloud-atmosphere conditions on infrared thermal images was primarily reflected in the radiance. The radiance of the UAV formation within the 8.0–12.0 μ m band was approximately 8.0×10^{-5} W/Sr under cumulus conditions, which was 10^3 – 10^4 orders of magnitude lower than that under standard atmospheric conditions.
- (2) The variation in radiance primarily indicated the influence of rainy conditions on infrared thermal images. Within the 8.0–12.0 µm band and under heavy rain conditions, the

radiance of the infrared radiation of the UAV formation was approximately 1.7×10^{-5} W/Sr, which was 10^4 – 10^5 orders of magnitude lower by than that under standard atmospheric conditions.

Data availability statement

The original contributions presented in the study are included in the article/supplementary material, further inquiries can be directed to the corresponding author.

Author contributions

WG: Data curation, Writing-original draft. TZ: Data curation, Writing-review and editing. ET: Supervision, Writing-review and editing. PZ: Writing-review and editing. QN: Methodology, Writing-review and editing.

Funding

The author(s) declare that financial support was received for the research, authorship, and/or publication of this article. This research was funded by the National Nature Science Foundation of China

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(No. U22B2045), the Fundamental Research Program of Shanxi Province (No. 202403021211078).

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